

Machine Learning Tasks on Graphs

ACMS 80770: Deep Learning with Graphs

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Learning

- ❖ In data science, we often deal with problems that predict a target variable y given an input variable x .
- ❖ Traditionally, machine learning models address this by learning a map from input data to target labels.

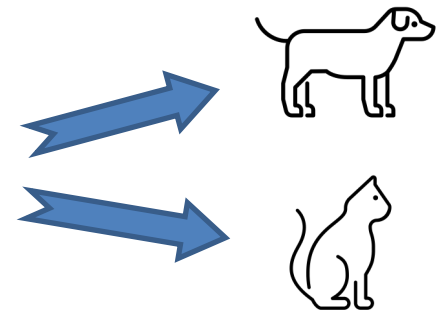
- Regression

- Advertising spending and revenue.



- Classification

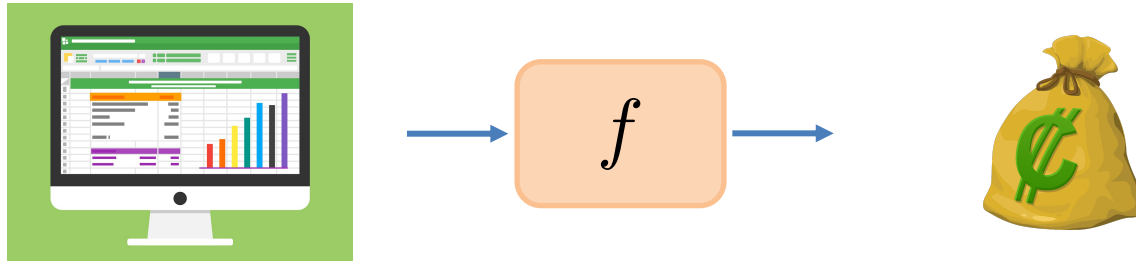
- Predict image categories.



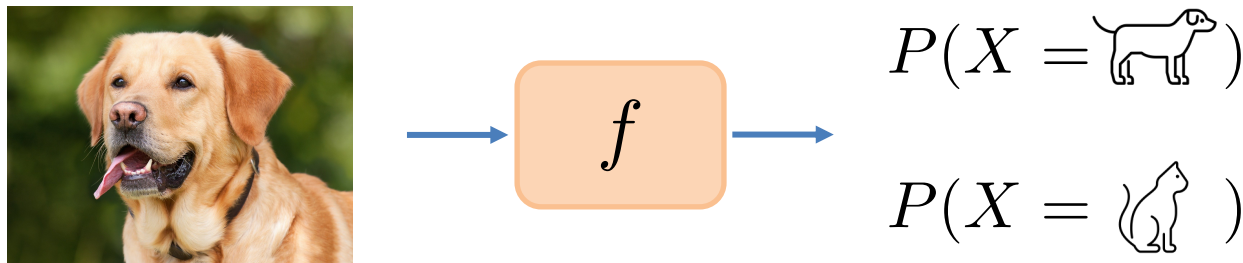
Learning

❖ You use a dataset $D = \{x^{(i)}, y^{(i)}\}_{i \leq N}$ of N data points $x^{(i)}$ and their corresponding labels $y^{(i)}$ to train your model.

➤ Regression



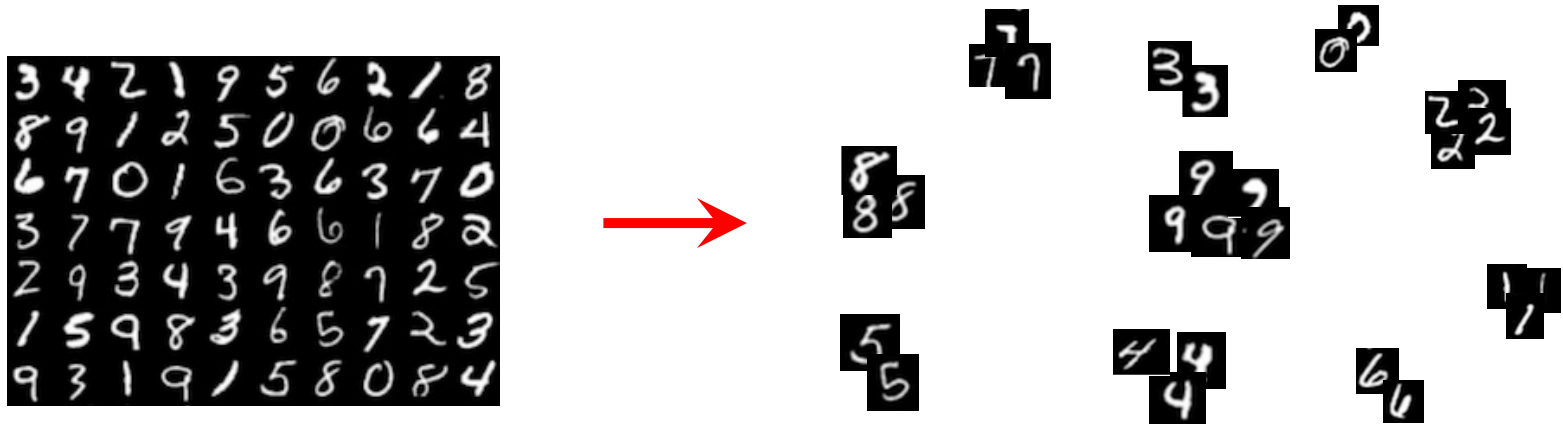
➤ Classification



❖ This approach is called supervised learning.

Learning

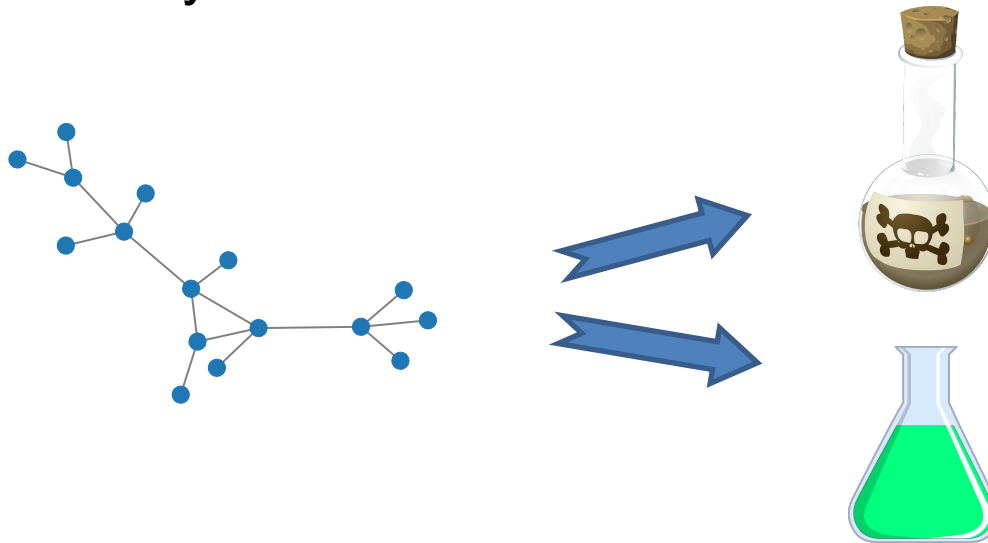
- ❖ In some problems, we don't have access to labels.
- Cluster
 - Classify MNIST digits without labels.



- ❖ The model is trained using a dataset $D = \{x^{(i)}\}_{i \leq N}$ of N data points $x^{(i)}$ without any labels.
- ❖ This approach is called unsupervised learning.

Learning on Graphs

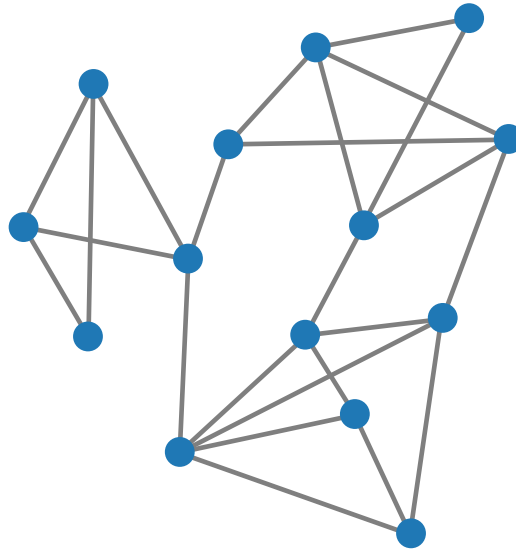
- ❖ Similar ML approaches can learn over graphs.
- Classification
 - Predict toxicity of chemicals.



- ❖ In this example, the model is trained using a dataset $D = \{G^{(i)}, y^{(i)}\}_{i \leq N}$ of N graphs $G^{(i)}$, which are independent, and the corresponding labels $y^{(i)}$.

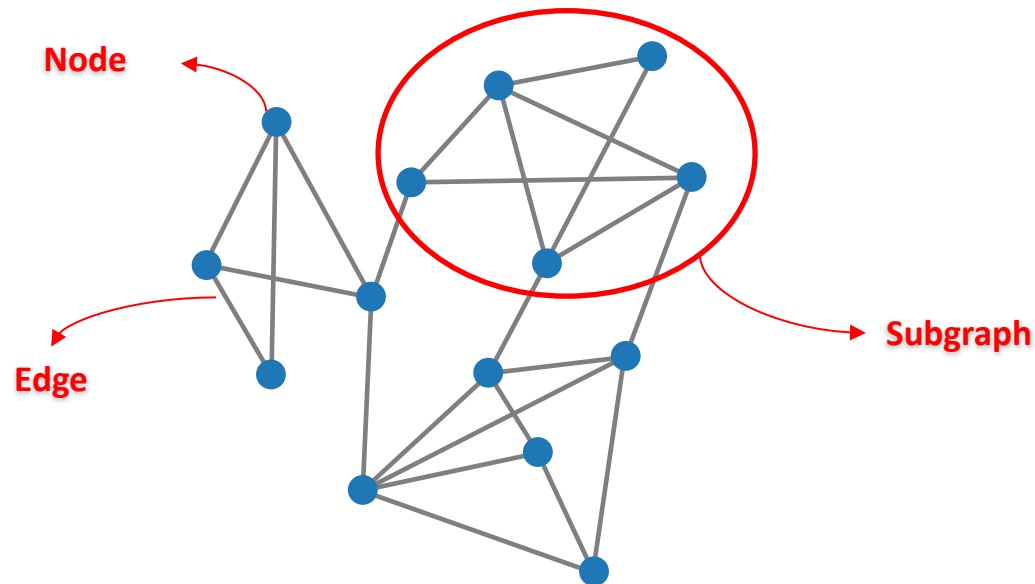
Learning on Graphs

- ❖ Extension of these ideas to graph domain considers each graph as an independent and identically distributed sampled datapoint.
- ❖ Graph ML consists of:
 - Learning over a dataset of graphs.
 - Learning within a single graph.



Learning on Graphs

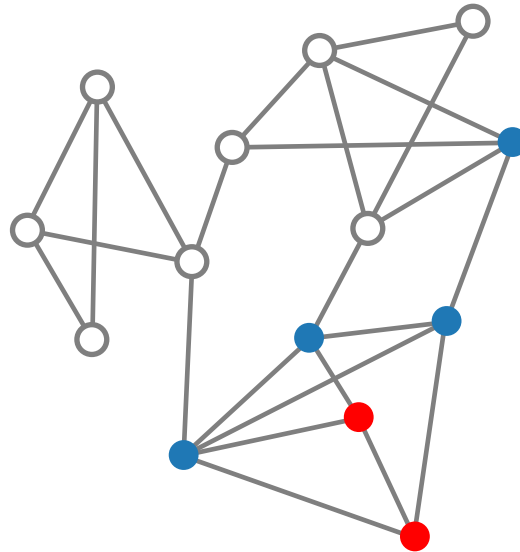
- ❖ Graph ML tasks are in the level of nodes, edges, subgraphs, or graphs.
- ❖ Within-graph tasks are based on data that are not independently and identically distributed.
- ❖ Traditional machine learning is equivalent to graph-level tasks.



Node-Level Tasks

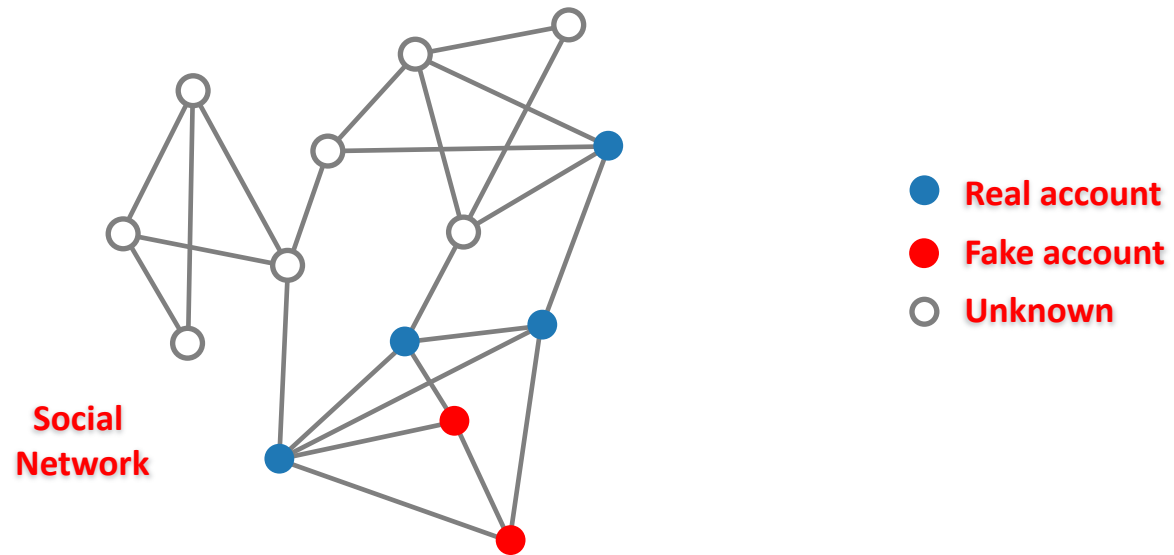
- Node Classification:
- ❖ In this problem, we learn to predict labels associated with each node in the graph.
- ❖ Such model is trained on a graph and its partial node attributes, i.e. training dataset is defined as

$$D = \{V, E, \{f_u | u \in \mathcal{A}, \mathcal{A} \subset V\}\}$$



Node-Level Tasks

- Fake accounts problem:
- ❖ Classify users of a social network website to fake or real users given labels for a small portion of users.



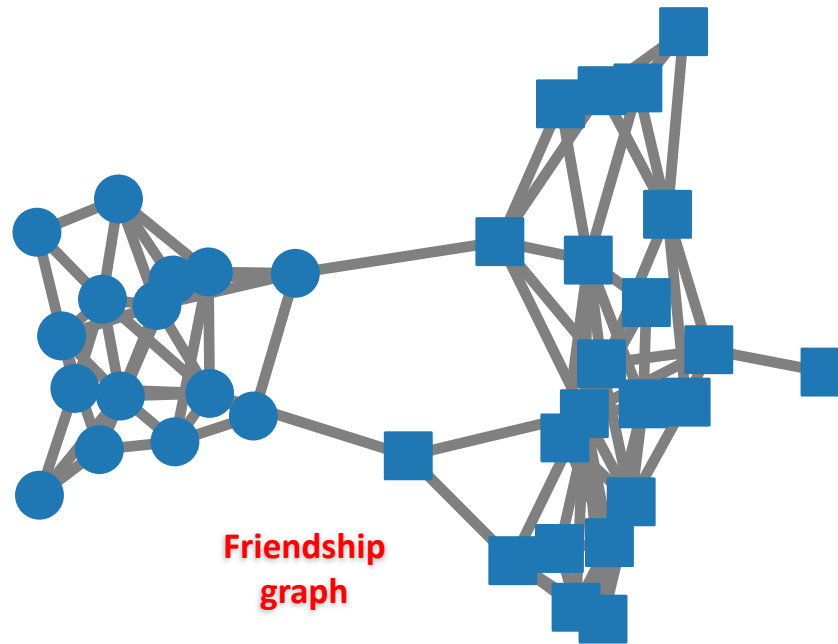
Node-Level Tasks

- ❖ Instead of node attributes, their connections are leveraged to yield predictions.
- ❖ General strategies to tackle node classification include:
 - **Homophily**
 - **Equivalence**
 - **Heterophily**

Node-Level Tasks

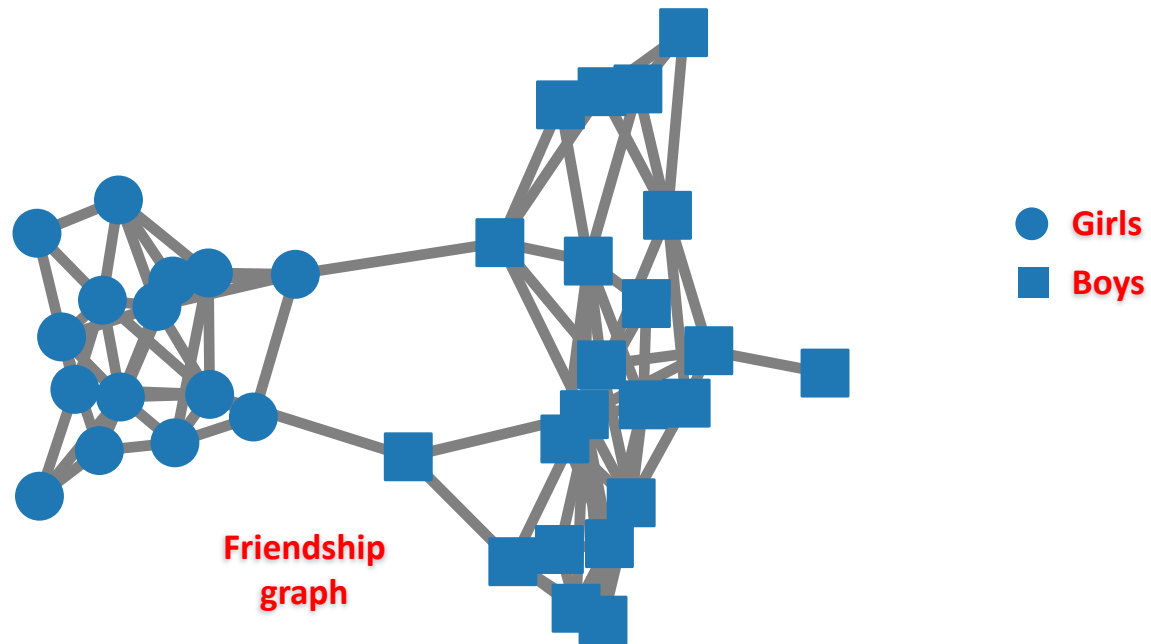
➤ **Homophily:**

➤ Elementary school friendship network:



Node-Level Tasks

- **Homophily:** Tendency to associate with similar others.
- ❖ Birds of a feather flock together.
- Citation network: same field.
- Elementary school friendship network: gender.



Node-Level Tasks

- ❖ **Equivalence:**

- ❖ Nodes with similar neighborhood structure tend to have similar features.

- Structural equivalence

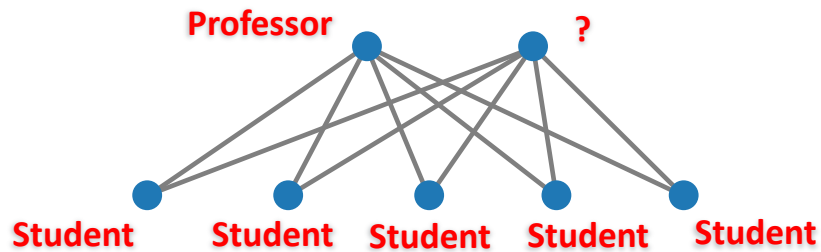
- Regular equivalence

Node-Level Tasks

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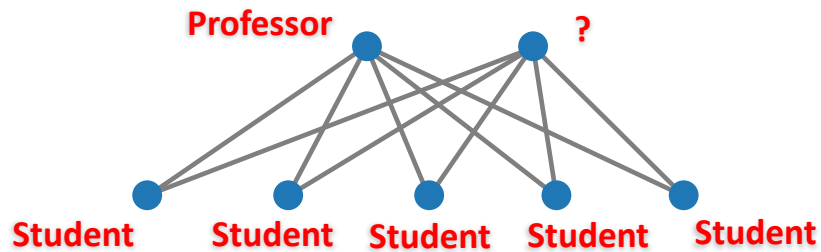
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Node-Level Tasks

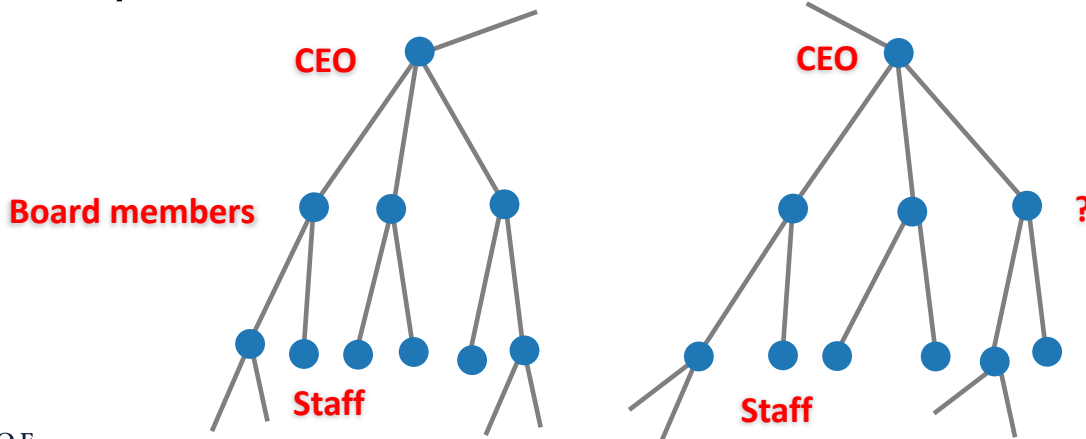
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Node-Level Tasks

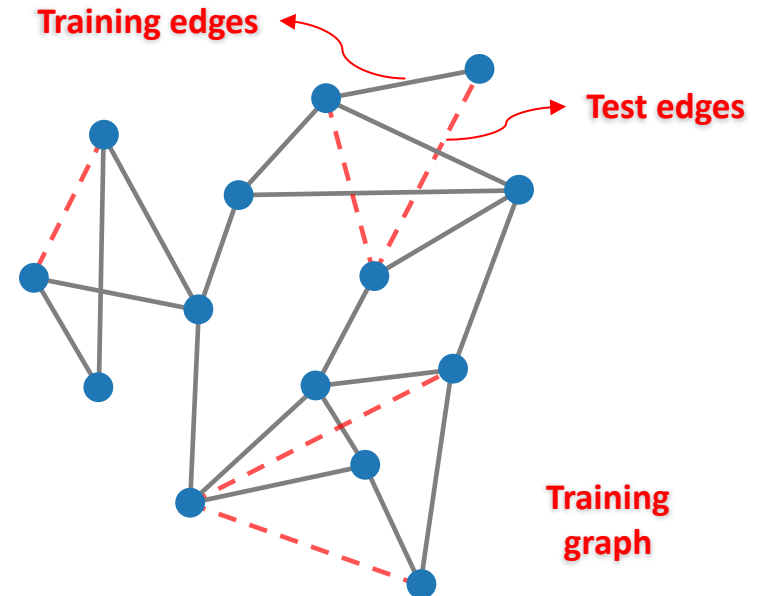
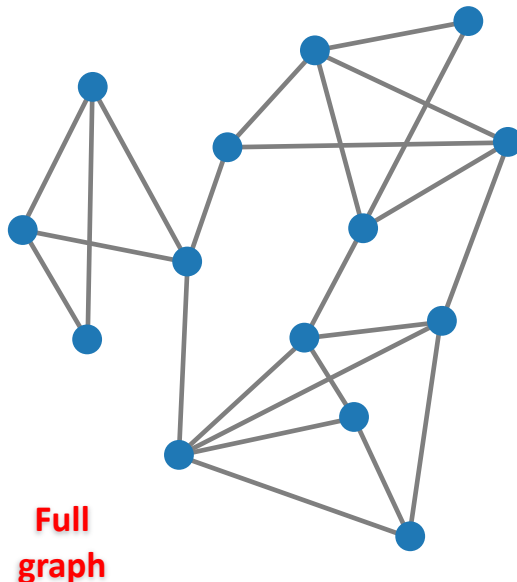
❖ **Heterophily:**

- ❖ Nodes that interact with each other tend to have opposite attributes.
- ❖ Also called disassortative mixing.
- ❖ Rarely observed in graphs.
- Sexual contact network.

Edge-Level Tasks

- Link prediction:
- ❖ In this problem, we predict relationship between two nodes by observing a portion of the edges in a graph.
- ❖ The model is trained using a dataset that includes set of all nodes and a subset of the edges,

$$D = \{V, \{(u, v) | u, v \in V, (u, v) \in B, B \subset E\}\}$$



Heterogeneous Graphs

- ❖ Heterogeneous graphs are a type of multi-relational graphs where both nodes and edges have types:

$$V = V_1 \cup \dots \cup V_k, V_i \cap V_j = \emptyset, \forall i \neq j$$

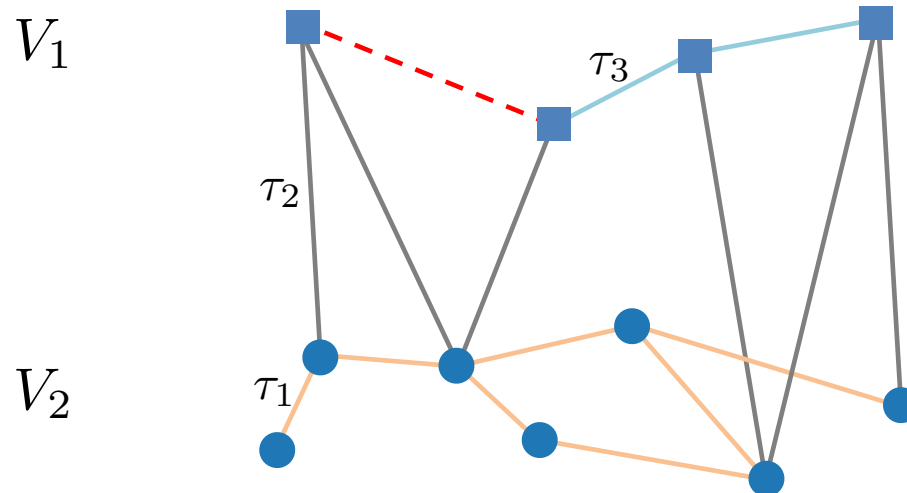
Here, V_j is set of nodes with type j .

- ❖ Edges of specific type τ_i usually only connect nodes of certain types.

$$(u, \tau_i, v) \in \varepsilon \rightarrow u \in V_j, v \in V_k$$

Link Prediction

- Polypharmacy side-effect prediction
- ❖ Taking multiple drugs results in new side-effects
- ❖ Not all combinations of drugs have been studied.



τ_1 : Protein-protein interaction

τ_2 : Protein-drug interaction

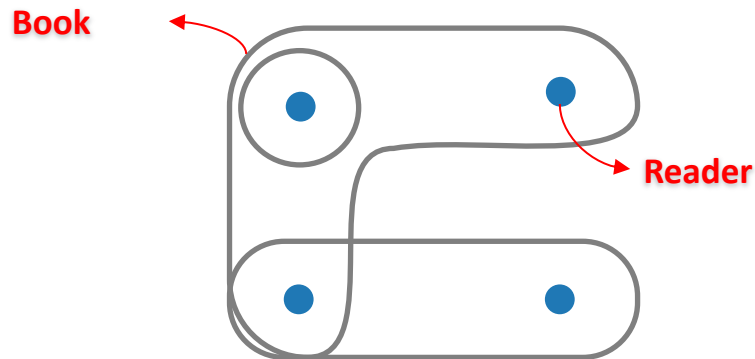
τ_3 : Polypharmacy side-effect

V_1 : Drugs

V_2 : Proteins

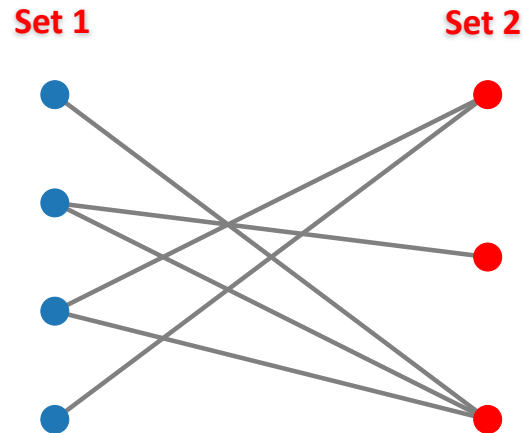
Hypergraph

- ❖ An edge that connects more than two nodes is called a hyperedge.
- ❖ A graph with hyperedges is called a hypergraph.
- ❖ Hyperedges are used to show membership in a group.
- Recommender system:
 - ❖ Connects book readers and the books they read.



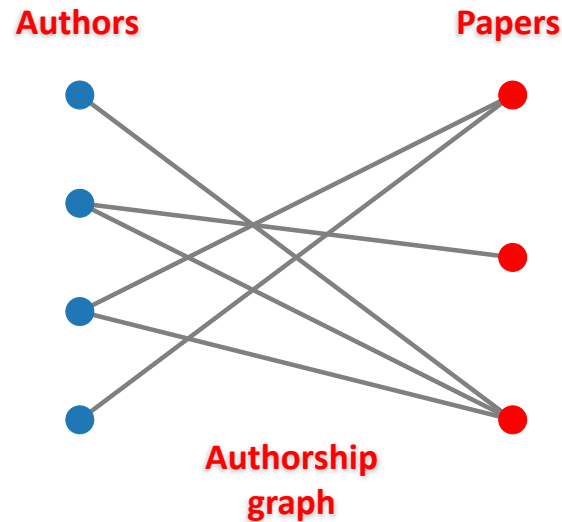
Bipartite Graphs

- ❖ Information on a hypergraph can equivalently be represented by a bipartite graph.
- ❖ Bipartite graphs, bigraphs, or two mode graphs consist of two disjoint sets of nodes.
- ❖ It is a special case of heterogenous graphs where edges only exist between nodes of different sets.



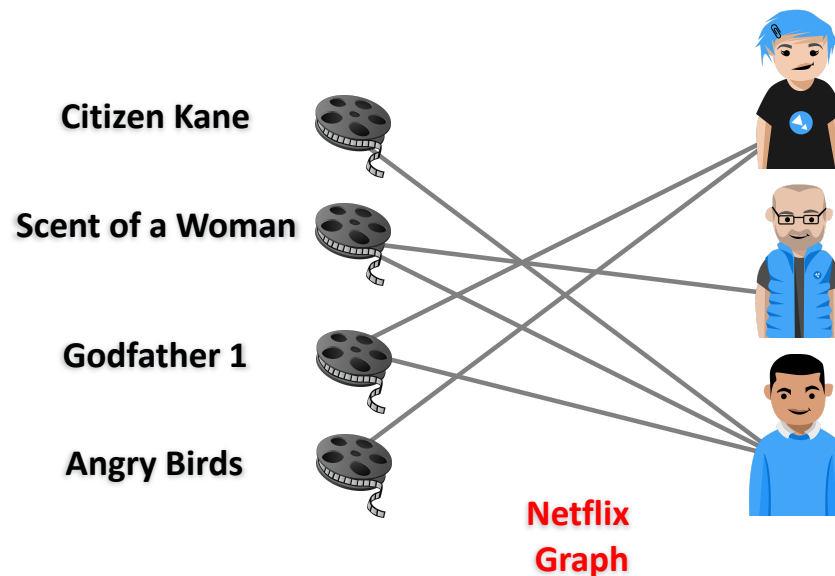
Bipartite Graphs

- ❖ This type of graph is often used to represent interactions between two separate type of components or nodes.
- The authorship graph:
 - ❖ connects authors with their papers.



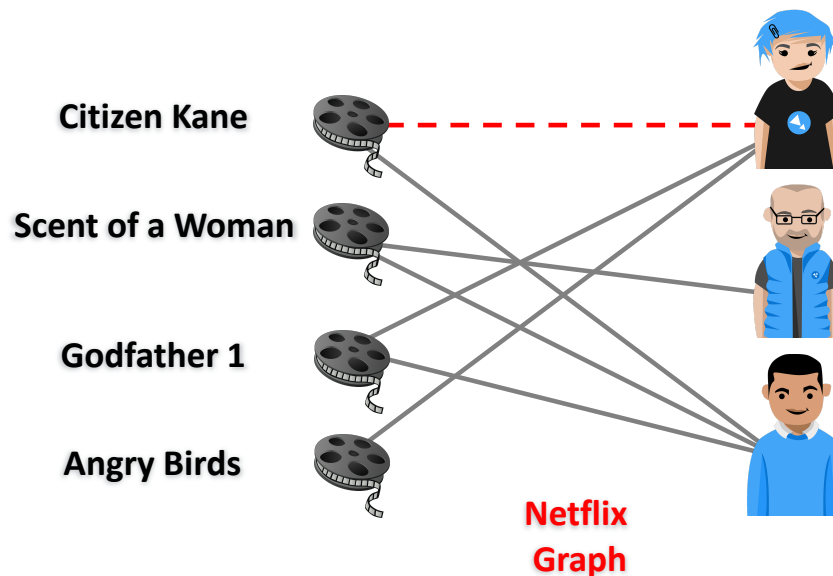
Link Prediction

- Recommending content:
- ❖ We use a bipartite graph to represent interactions between users and content, e.g. Netflix users and movies, Amazon shoppers and items.



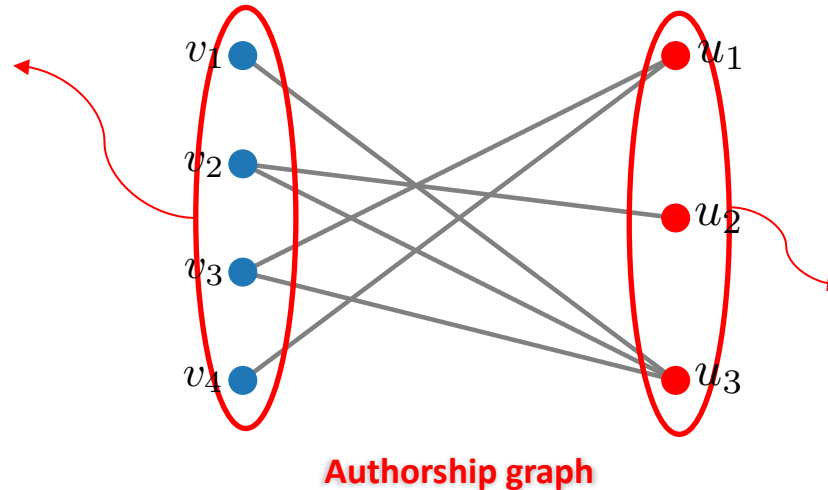
Link Prediction

- Recommending content:
- ❖ We use a bipartite graph to represent interactions between users and content, e.g. Netflix users and movies, Amazon shoppers and items.
- ❖ The predicted link is presented in the form of a recommendation to watch a movie or purchase an item



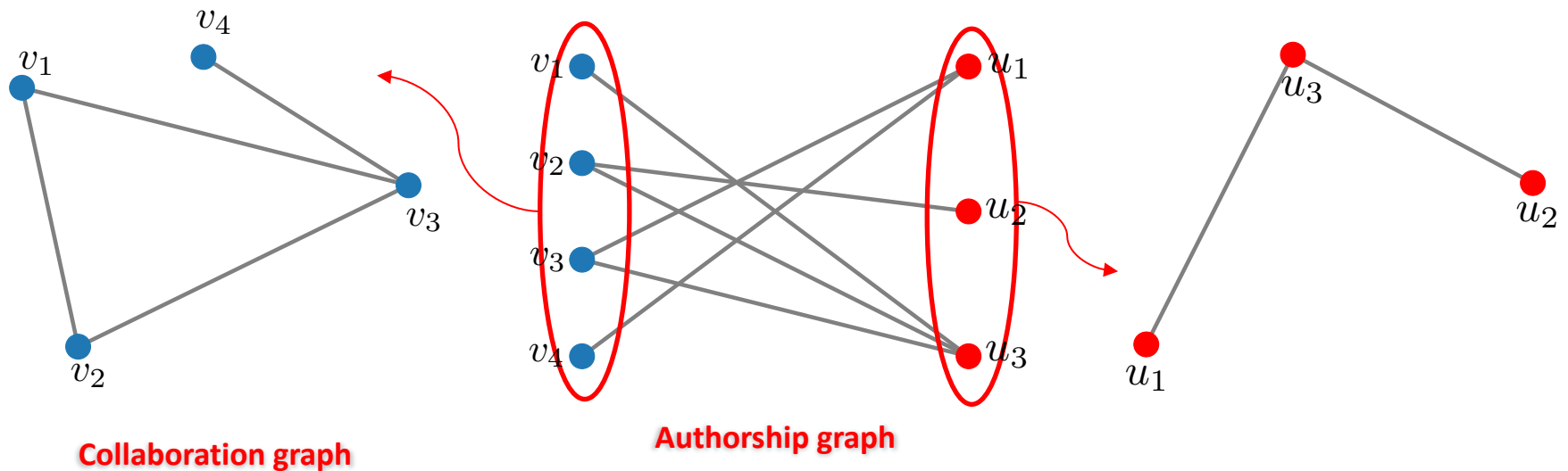
Bipartite Graphs

- ❖ One interesting property of the bipartite graphs is that each set of nodes can be projected onto a projection graph.
- ❖ Each projected graph includes nodes of one set and edges that connect nodes who share a neighbor.



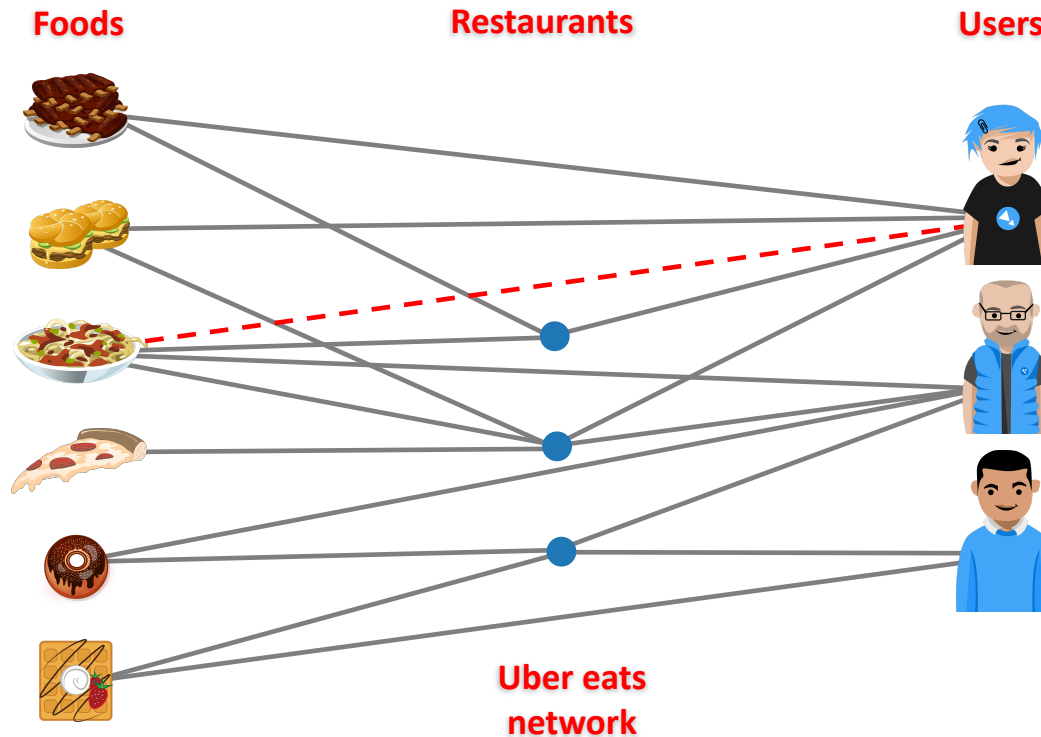
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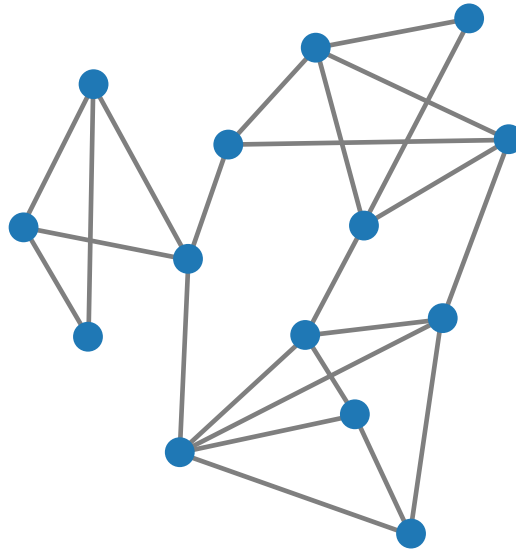
Multi-partite Graph

- ❖ K-partite graphs consist of k disjoint set of nodes, where nodes of the same set are not connected.
- UberEats network.



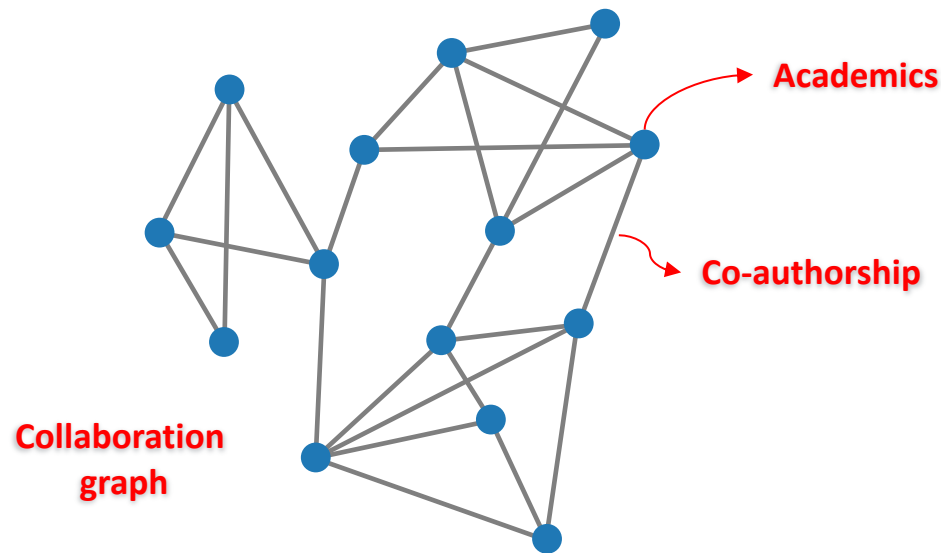
Clustering

- ❖ Clustering problem within a graph partitions it into subgraphs with similar underlying structure.
- ❖ Depending on the problem, these subgraphs may or may not overlap.
- ❖ The model is trained on the set of nodes and edges in the graph $D = \{V, E\}$.



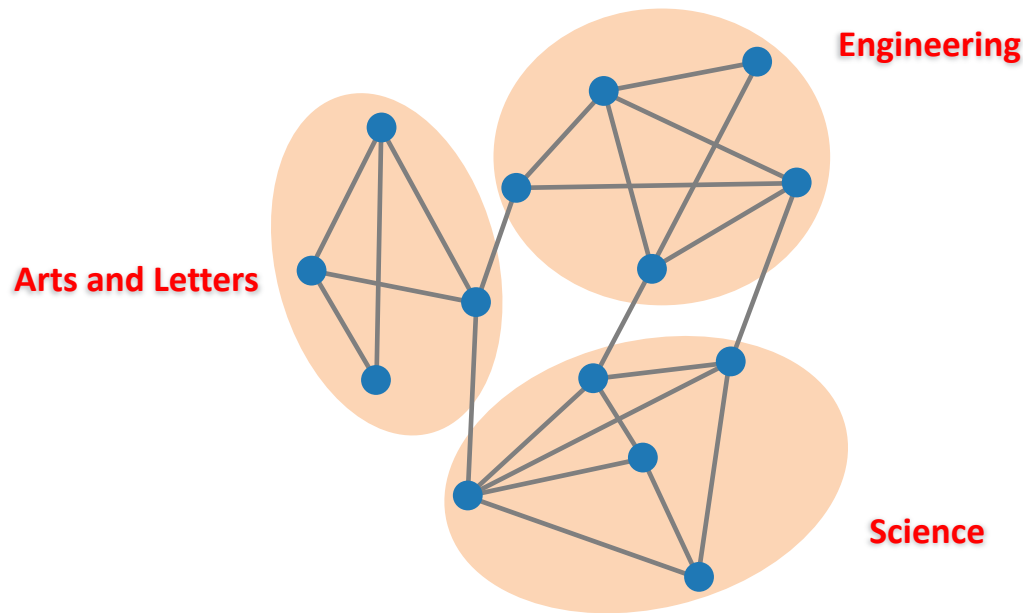
Clustering

- Detect latent community structures (Community detection).



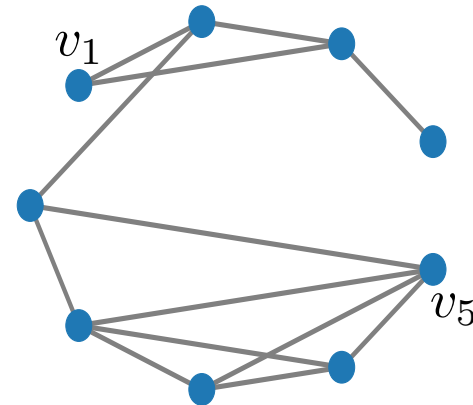
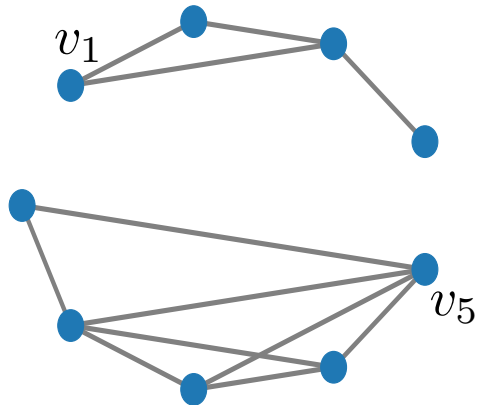
Clustering

- Detect latent community structures (Community detection).
- ❖ The underlying structures learned from a collaboration graph may yield communities based on department, demographic, or research interests.



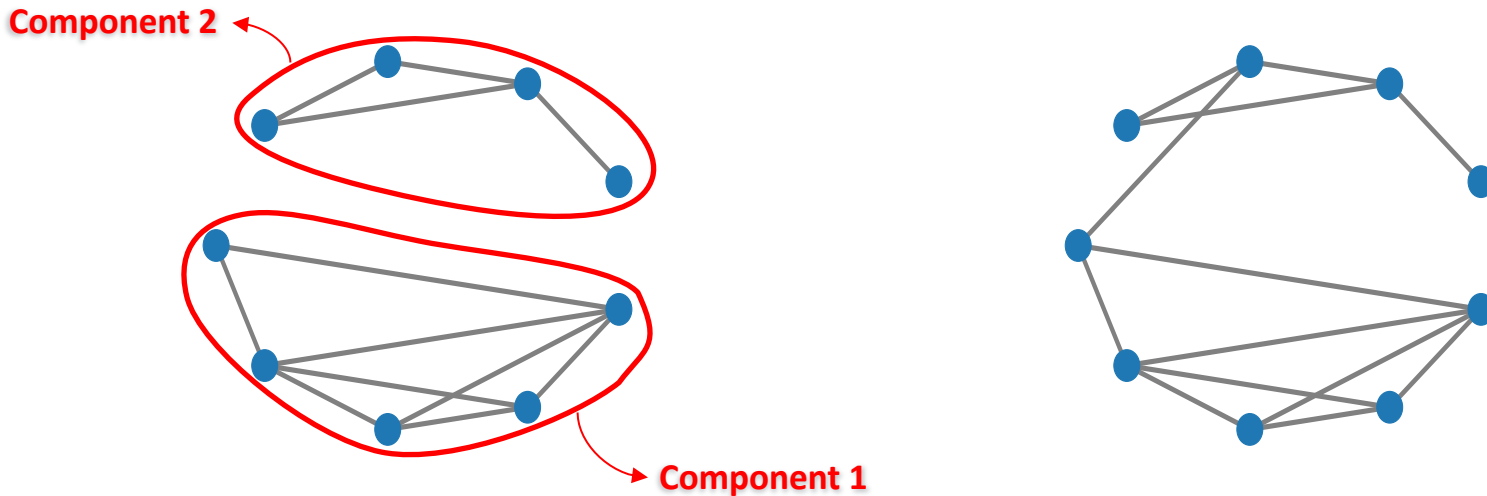
Connectedness

- ❖ A graph is connected if there is a path between any given pair of nodes in the graph.



Connectedness

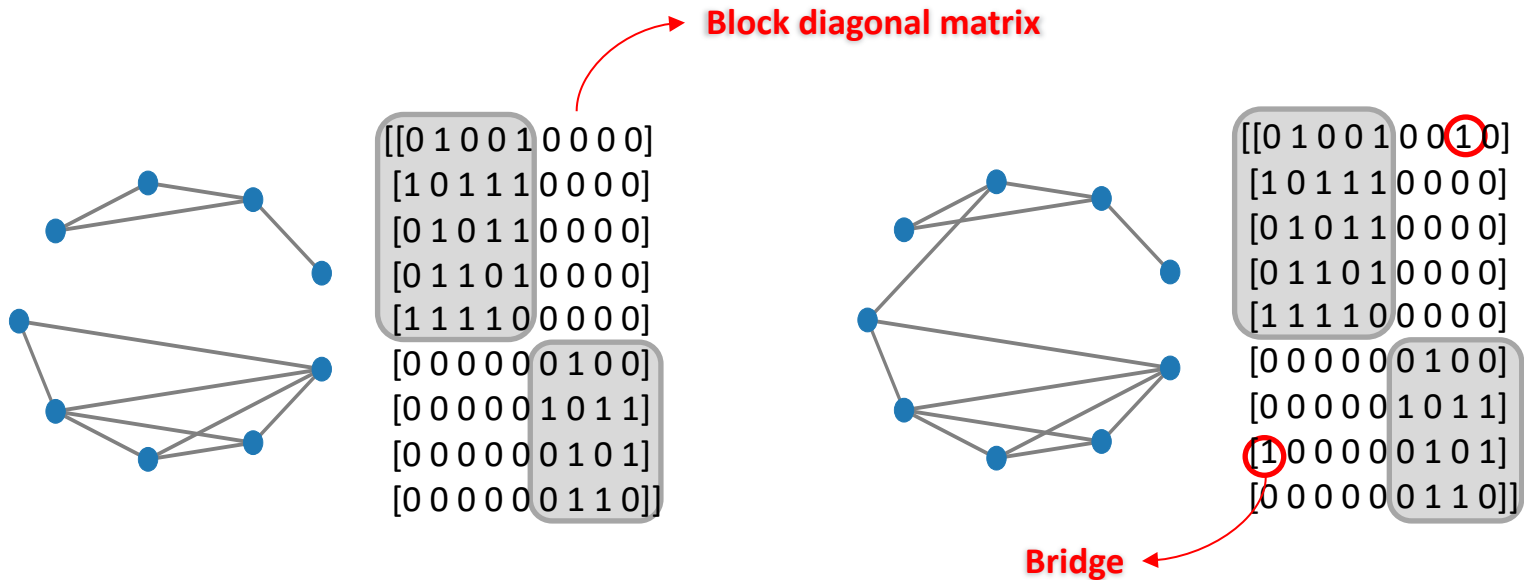
- ❖ A graph is connected if there is a path between any given pair of nodes in the graph.



- ❖ If graph is not connected, each connected subgraph is called a component.

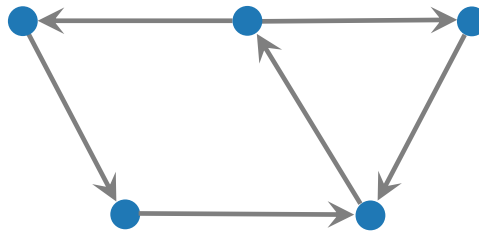
Connectedness

- ❖ Disconnected graphs have an adjacency matrix with nonzero square blocks on the diagonal and zeros outside of these blocks.
- ❖ Using this principle, linear algebraic methods can inspect the connectedness of the graph.

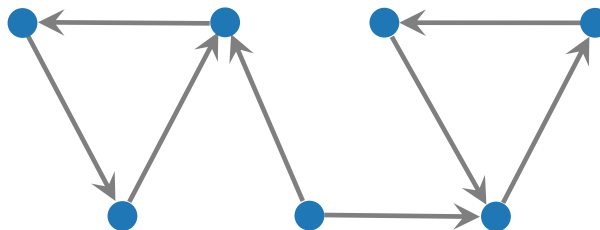


Connectedness

- ❖ There are two types of connectivity in directed graphs:
- **Strong connectivity:** If there is a path from every node $u \in V$ to every node $v \in V$, the graph is strongly connected.

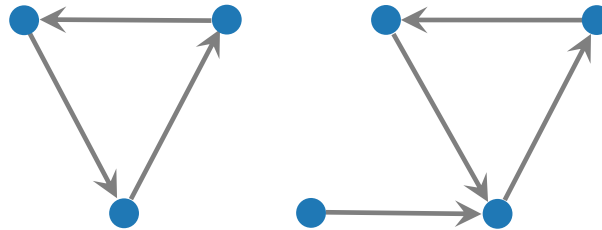


- **Weak connectivity:** If the graph is not strongly connected, but removing directions yields a connected undirected graph.
- Example: Web.



Connectedness

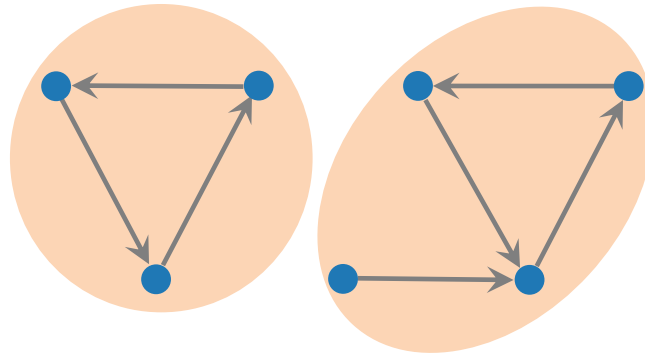
- ❖ There are two types of components in directed graphs:
- A **weakly connected component** consists of nodes that are connected through one or more paths that can go either direction.



- A **strongly connected component** consists of maximal subset of nodes such that every pair of nodes are connected in both directions.

Connectedness

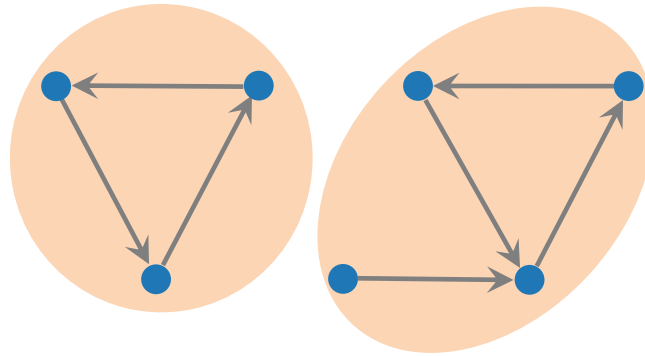
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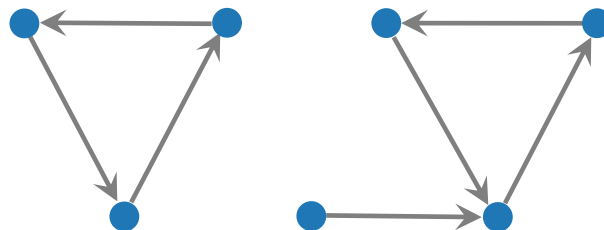
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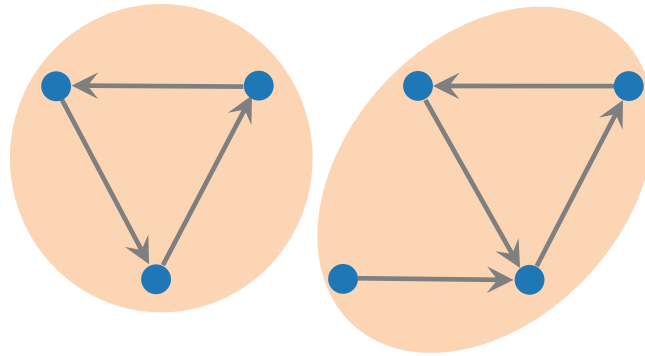


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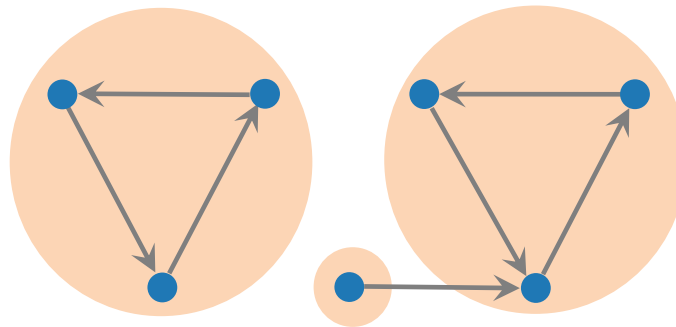


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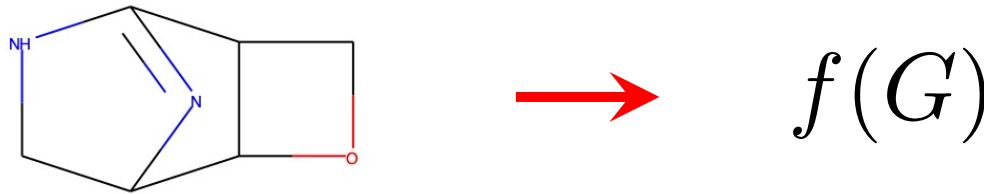


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Graph-Level Tasks

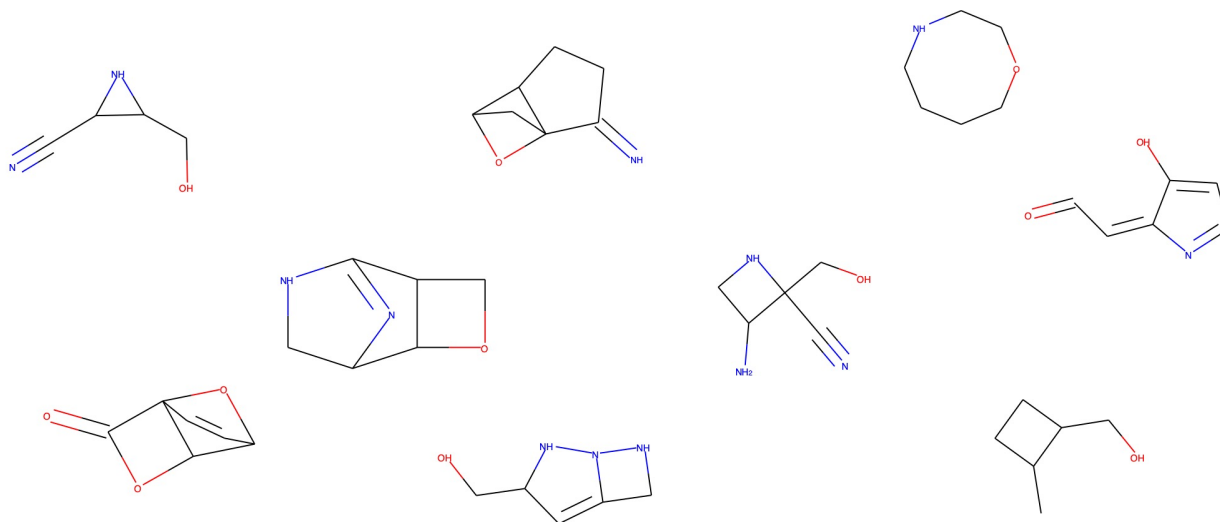
- ❖ Make prediction based on the whole graph. Closer to conventional ML tasks.
- ❖ Accounts for the inherent topology of the datapoints in addition to the data that it presents.
- **Graph regression:** Predict real value graph-level attributes given the graph structure, e.g. property prediction.
- ❖ The training dataset $D = \{G^{(i)}, y^{(i)}\}_{i \leq N}$ includes a set of N iid graphs $G^{(i)}$ and their corresponding properties $y^{(i)}$.



- **Graph classification:** Predict the graph-level target label for the input graph (e.g., solubility and toxicity prediction)

Graph-Level Tasks

- **Graph clustering:** Group a set of graphs into different clusters.
- ❖ Data: iid data points $G = \{G^{(i)}\}$.
- ❖ This task is equivalent to unsupervised learning in traditional ML.
- Ring size, number of hydrogens, functional groups.



Summary

- ❖ Learning Tasks on graphs
 - Node-level tasks: Node classification
 - ❖ Strategies: Homophily, Equivalence, Heterophily.
 - Edge-level tasks: Link prediction
 - ❖ Heterogenous graphs
 - ❖ Hypergraphs
 - ❖ Bipartite and multi-partite graphs
 - Subgraph-level tasks: Clustering
 - ❖ Connectedness
 - ❖ Components
 - Graph-level tasks: Regression, classification, and clustering.