

Scaling Up the Graph Neural Network (2)

ACMS 80770: Deep Learning with Graphs

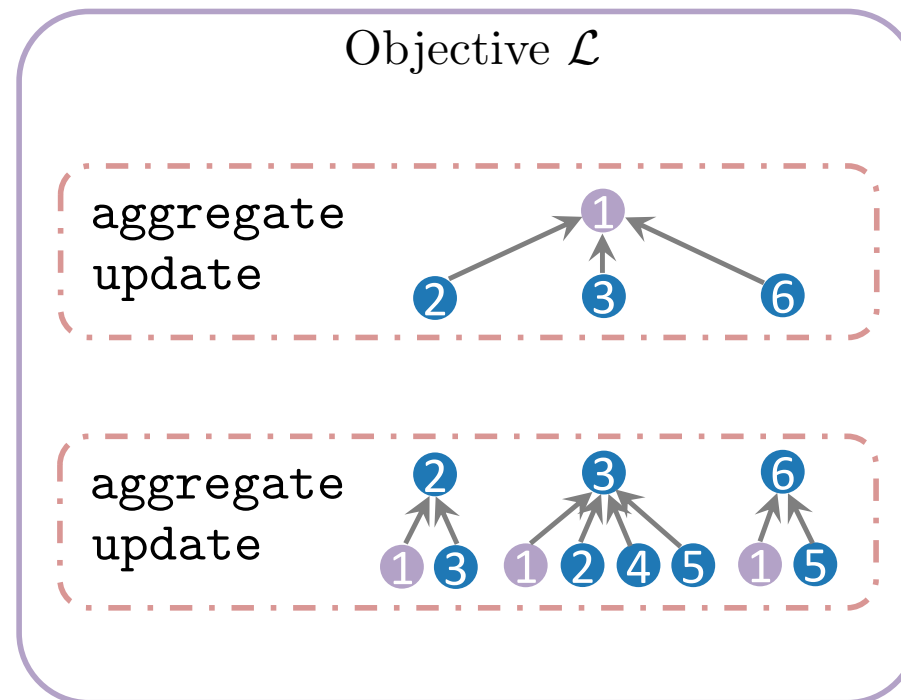
Instructor: Navid Shervani-Tabar

Department of Applied and Comp Math and Stats



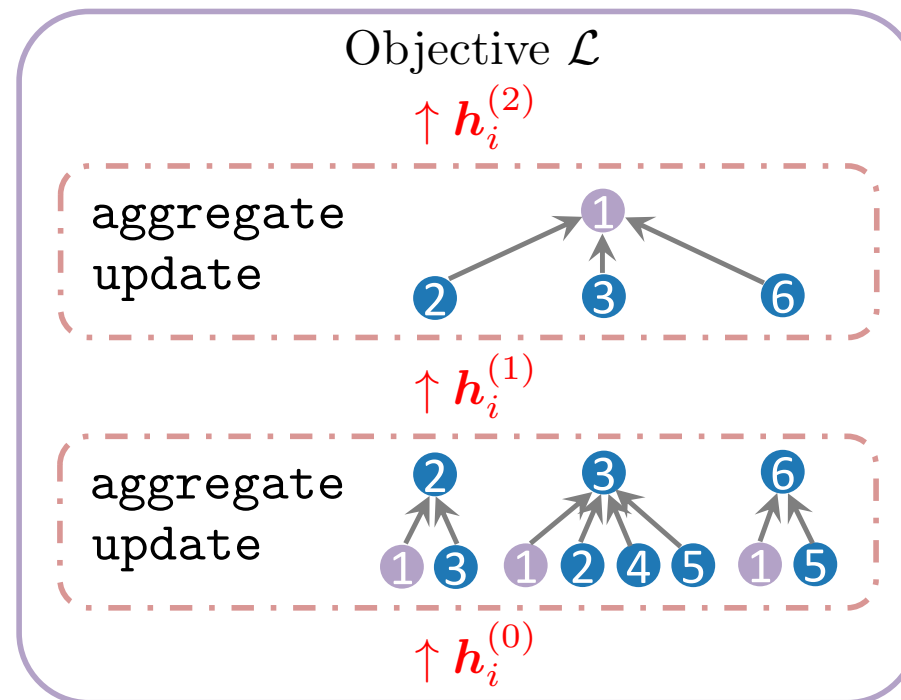
Jumping Knowledge Connection

- ❖ In the examples so far, we have directly used the embedding in the last layer $\mathbf{h}_i^{(K)}$ as node-level feature representation \mathbf{z}_i .



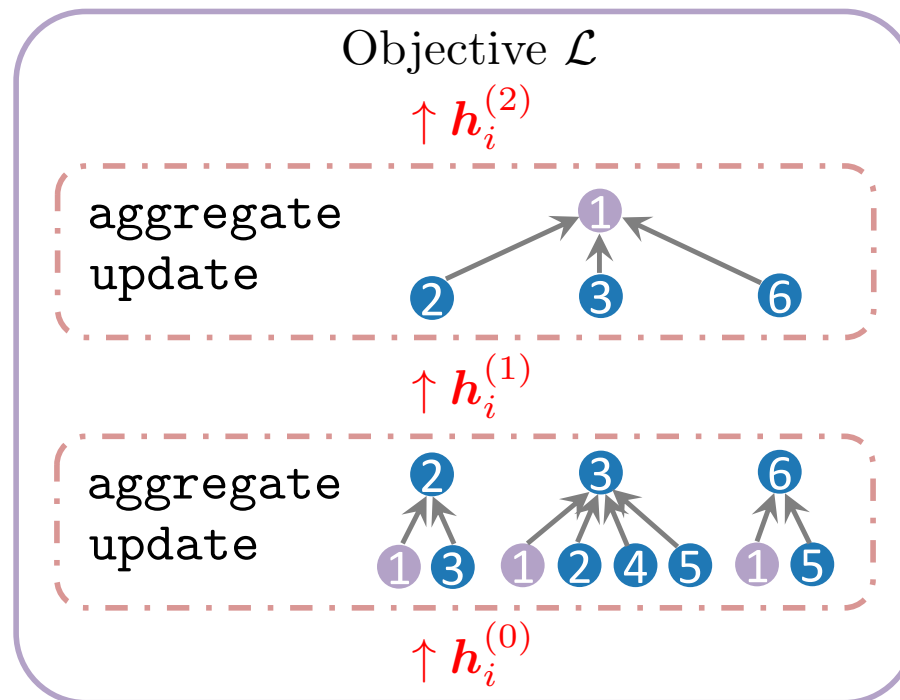
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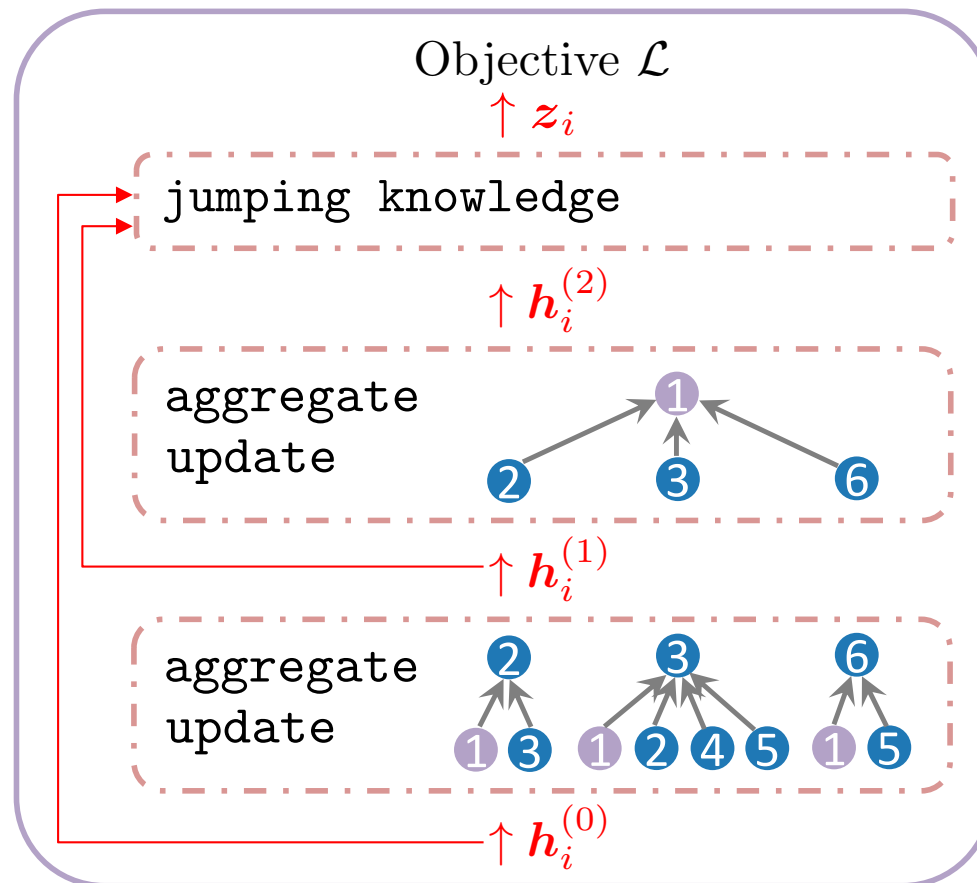
Jumping Knowledge Connection

- ❖ In the examples so far, we have directly used the embedding in the last layer $\mathbf{h}_i^{(K)}$ as node-level feature representation \mathbf{z}_i .
- ❖ However, over-smoothing causes the local information of the node contained in node embedding to be washed out after a few iterations of GNN.



Jumping Knowledge Connection

- ❖ One way to avoid this is by explicitly combining the node embeddings $\mathbf{h}_i^{(k)}$ at different layers k to construct final feature representation \mathbf{z}_i for different nodes $v_i \in V$.



Jumping Knowledge Connection

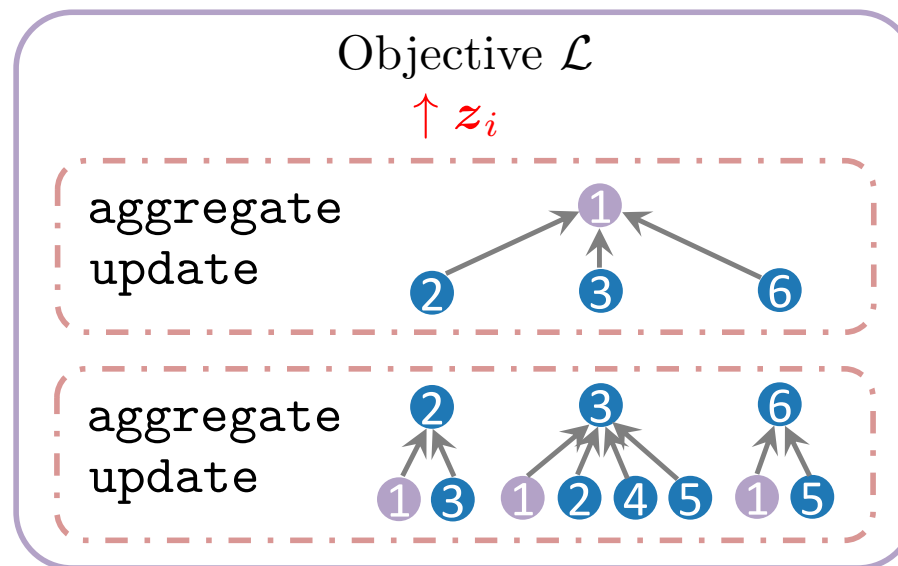
- ❖ One way to avoid this is by explicitly combining the node embeddings $\mathbf{h}_i^{(k)}$ at different layers k to construct final feature representation \mathbf{z}_i for different nodes $v_i \in V$.
- ❖ This approach is referred to as Jumping knowledge
- ❖ Mathematically put

$$\mathbf{z}_i = f_{\text{JK}} \left(\mathbf{h}_i^{(0)} \oplus \dots \oplus \mathbf{h}_i^{(K)} \right)$$

where f_{JK} is a differentiable function, \oplus denotes concatenation, and K is the number of GNN layers.

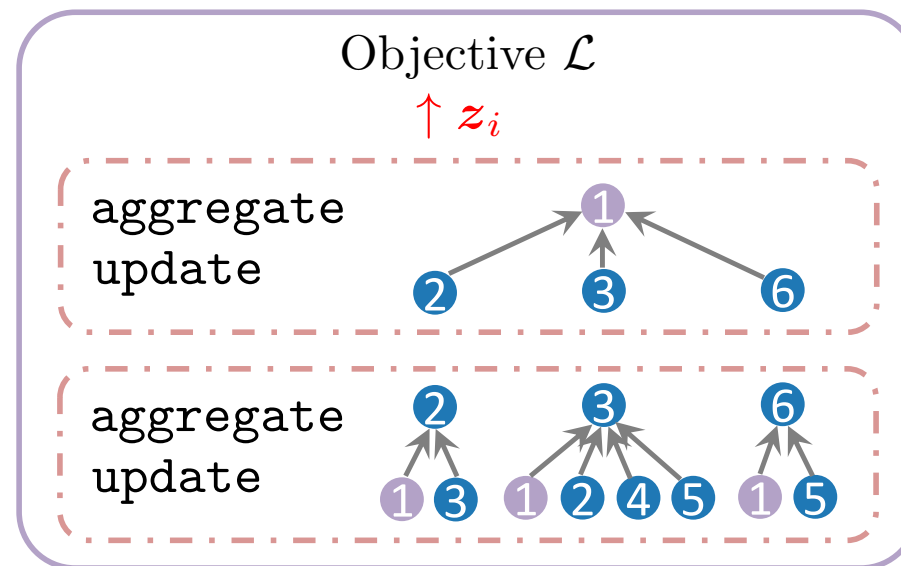
Graph Pooling

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- ❖ However, many practical scenarios involve **graph-level** tasks.
- ❖ To that end, we need to construct **graph-level embeddings** z_G that represent the whole graph G .

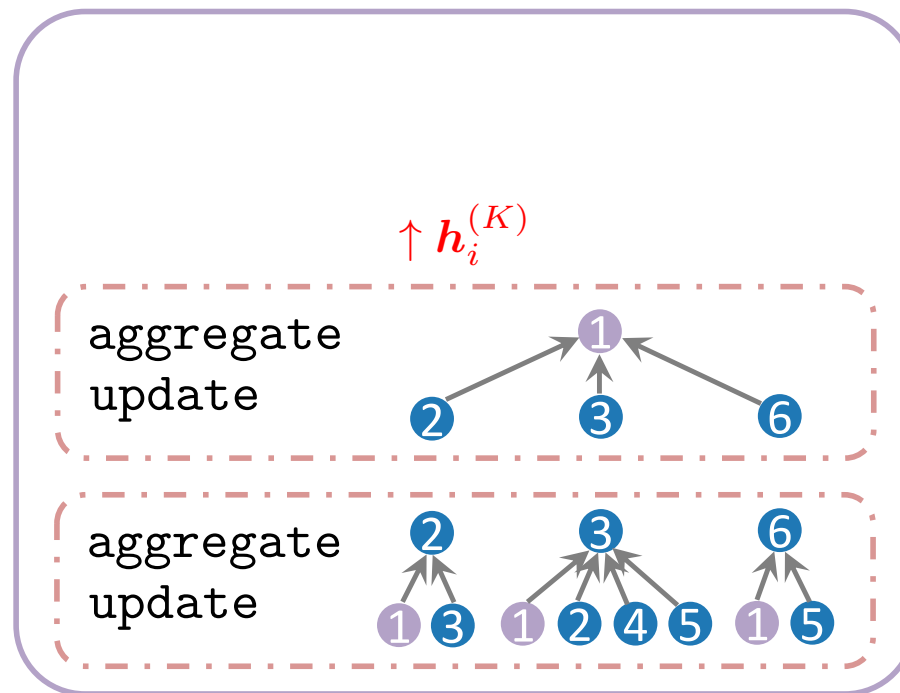


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- ❖ To that end, we need to construct **graph-level embeddings** z_G that represent the whole graph G .
- ❖ The set of approaches to construct graph-level embeddings from node-level embeddings are referred to as **graph pooling**.
- ❖ There are **two** general methods for graph pooling
 - **Multi-Set pooling** approaches
 - **Graph coarsening** approaches.

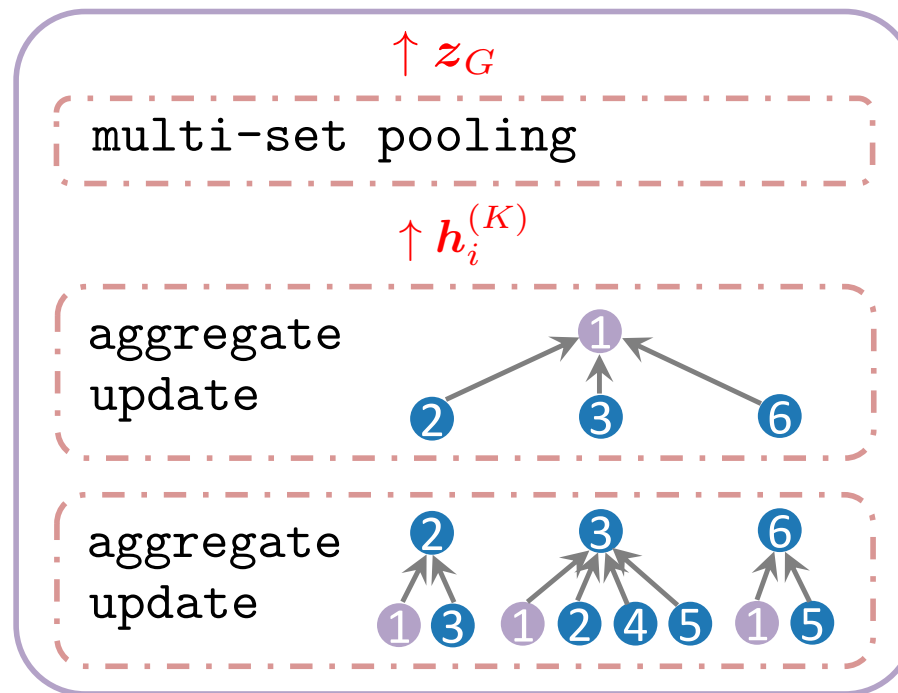
Multi-set Pooling

- ❖ In the multi-set pooling approach, a **pooling function** f_p maps node embeddings z_i to a graph-level embedding z_G .



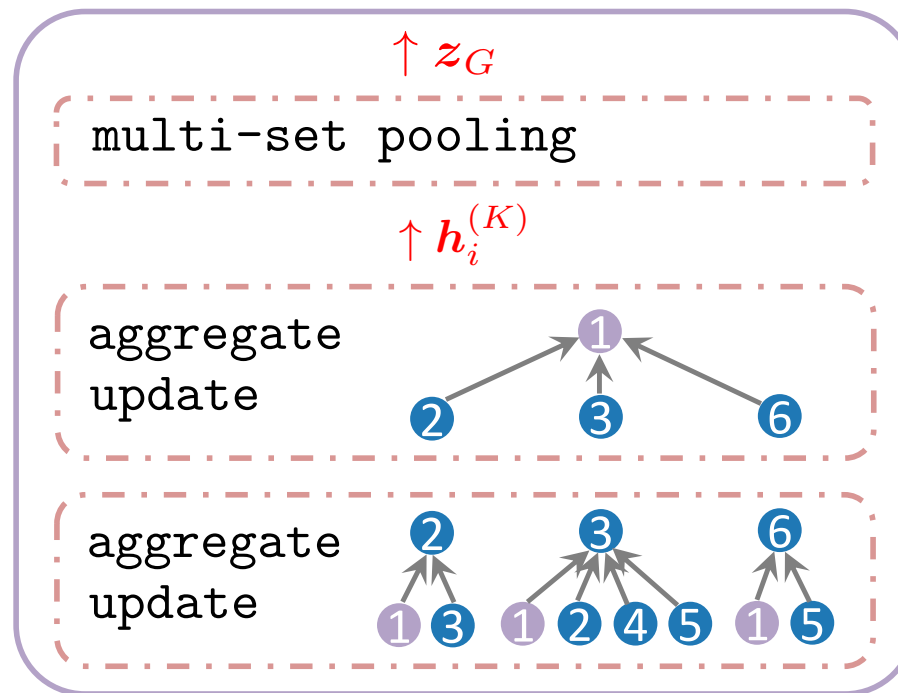
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- ❖ This approach is **similar to constructing messages** from the multi-set of node embeddings in the neighborhood during message-passing.
- ❖ In practice, any function used in the aggregation step can be used for multi-set pooling.
- An example of such function is sum or average function

$$z_G = \frac{\sum_{v_i \in V} z_i}{f_n(|V|)}$$

where f_n is a differentiable normalization function.

Multi-set Pooling

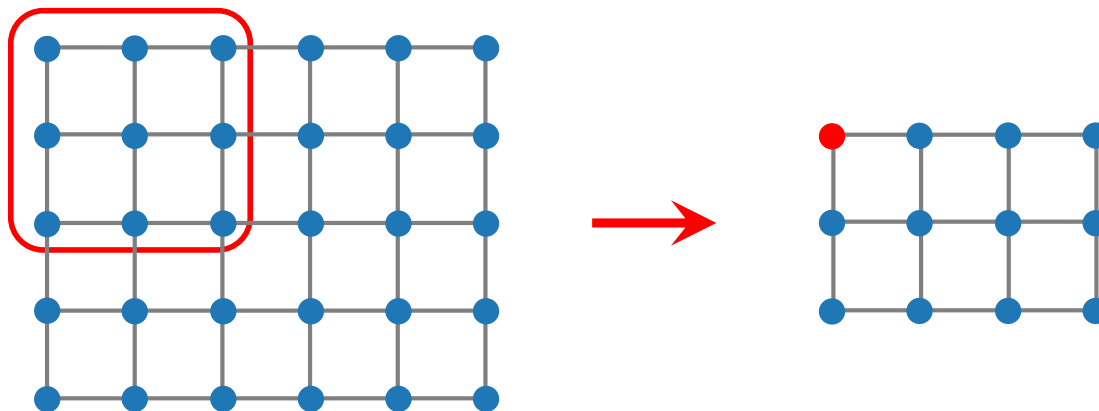
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- ❖ To address this issue, one can perform **successive graph coarsening** operations to construct graph-level features.
- ❖ This method is inspired by **pooling** in the **CNN** models.

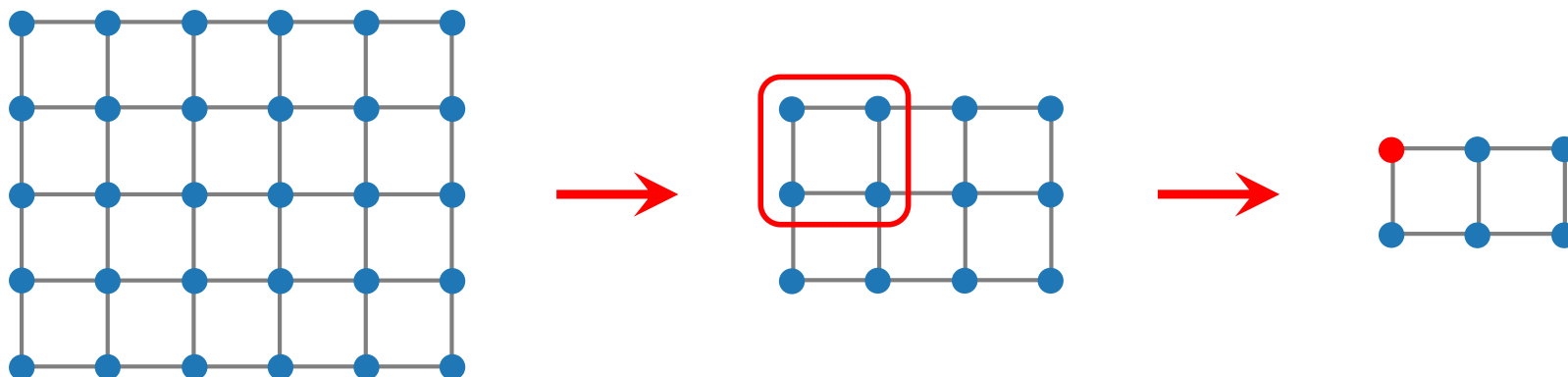
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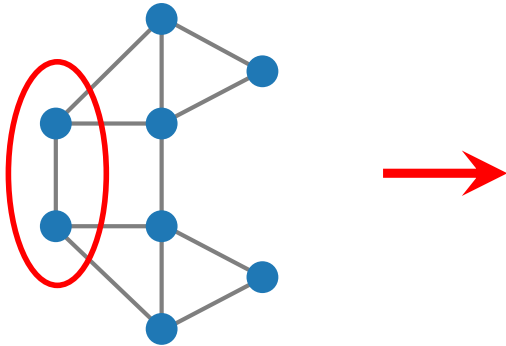
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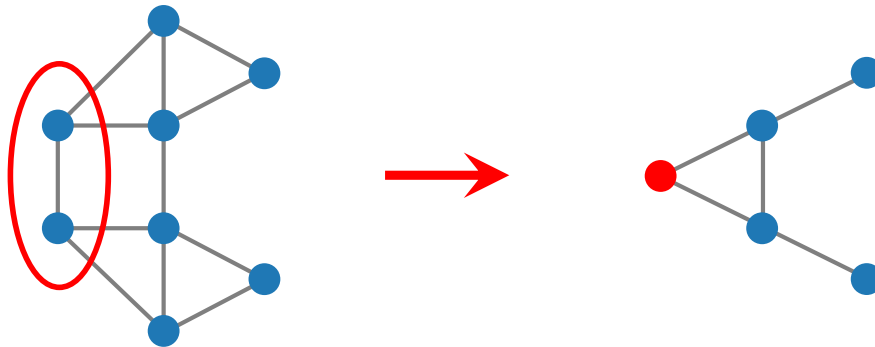
Graph Coarsening

- ❖ In each iteration, coarsening operator **clusters** sets of connected nodes to construct **super-nodes** for a coarsened graph.



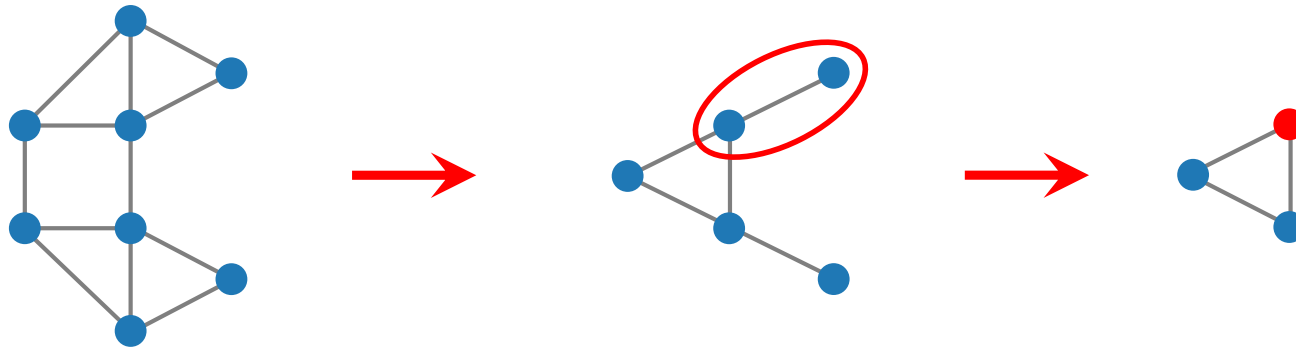
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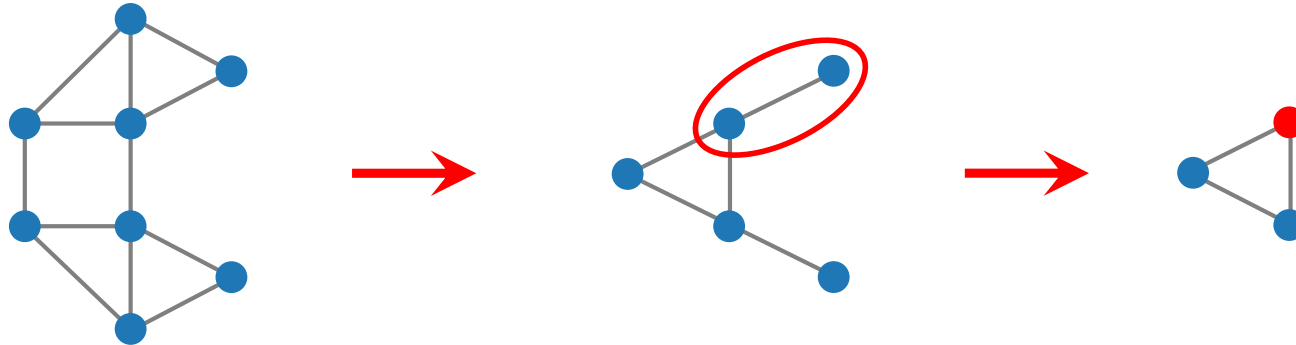
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- ❖ Let f_c be a coarsening function such that

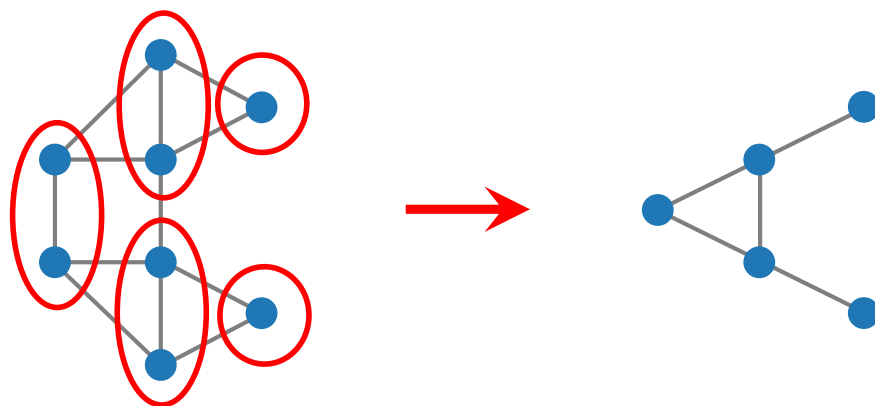
$$f_c : G \times \mathbb{R}^{|V| \times d} \longrightarrow \mathbb{R}^{+, |V| \times C}$$

Graph Coarsening

- ❖ The coarsening function f_c maps graph G and its set of node embeddings $\mathbf{h}_i \in \mathbb{R}^d$ to an **assignment matrix** $\mathbf{S} \in \mathbb{R}^{+, |V| \times C}$ which assigns each **node** v_i to one of the C **clusters**.
- ❖ Each row $\mathbf{S}_i \in \mathbb{R}^{+, C}$ represents strength of **association** of node v_i to each of the C different clusters over the graph.

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- ❖ Given an assignment matrix, one can **coarsen** the graph and represent it using C **nodes**, instead.
- ❖ This coarsened representation, roughly speaking, depicts the graph on a **lower resolution**.
- ❖ The adjacency matrix for the coarsened graph G' is

$$\mathbf{A}' = \mathbf{S}^T \mathbf{A} \mathbf{S}$$

where $\mathbf{A}' \in \mathbb{R}^{+, C \times C}$.

Graph Coarsening

- ❖ Elements on the coarsened adjacency matrix A' may **not be binary anymore**.
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- ❖ The coarsened features H' would be

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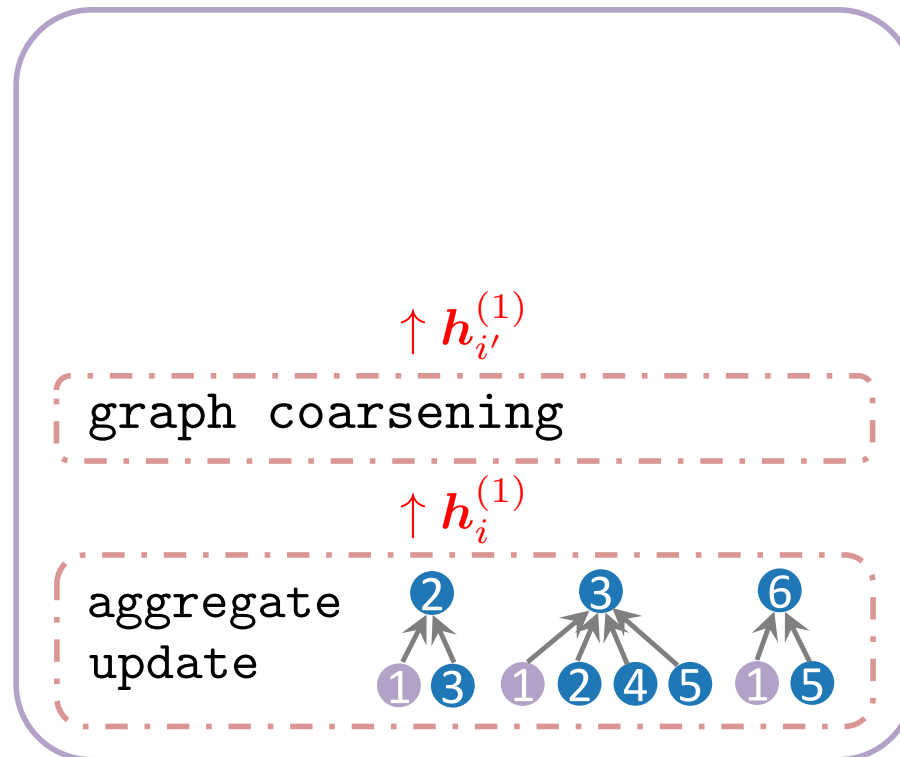
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where $H' \in \mathbb{R}^{C \times d}$.

- ❖ Each row H'_i of the updated feature matrix represents an aggregation of feature representation of the corresponding cluster \mathcal{A}_i .

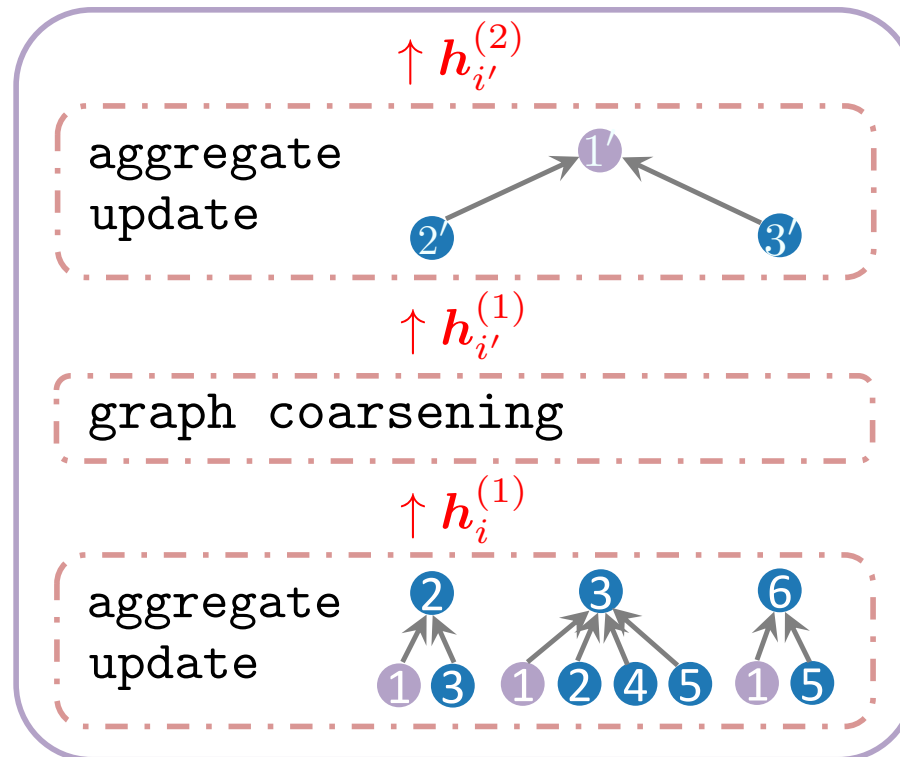
Graph Coarsening

- ❖ After **coarsening** the graph, one can apply a **new GNN layer** on the updated graph G' .
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- ❖ **Many approaches** like spectral clustering can be used to coarsen the graph in the pooling step.
- ❖ However, in order to train the model using backprop, the clustering function f_c used in GNNs needs to be **differentiable**.
- ❖ Alternatively, one can instead coarsen the graph by **removing nodes** in graph, rather than pooling them into a cluster.

GNN Architectures

- ❖ We have considered **aggregate** and **update** steps as the core functions to build GNNs.

$$m_{N_i \rightarrow i}^{(k)} = \text{aggregate}(\{h_j^{(k)} \mid v_j \in N(v_i)\})$$

$$h_i^{(k+1)} = \text{update}(h_i^{(k)}, m_{N_i \rightarrow i}^{(k)})$$

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- ❖ We have further looked at different methods to **enhance** them.
- ❖ Now we look at four most popular GNN architectures
 - Graph Convolution Network (**GCN**)
 - Graph SAmples and aggreGatE (**GraphSAGE**)
 - Graph Attention Network (**GAT**)
 - Graph Isomorphism Network (**GIN**)

GCN

❖ In Graph Convolution Network (GCN),

➤ **Aggregate:**

$$m_{N_i \rightarrow i}^{(k-1)} = \sum_{v_j \in N(v_i) \cup v_i} \frac{h_j^{(k-1)}}{\sqrt{d_i d_j}}$$

- Mean function is used as multi-set aggregate function.
- Aggregation includes self-loop.

➤ **Update:**

$$h_i^{(k)} = \sigma \left(\mathbf{W}^{(k-1)} m_{N_i \rightarrow i}^{(k-1)} \right)$$

- Update function is a single layer fully-connected network

GraphSAGE

❖ In Graph SAmples and aggreGatE (GraphSAGE)

➤ **Aggregate:**

$$m_{N_i \rightarrow i}^{(k-1)} = \max \left(\left\{ \sigma \left(\mathbf{W}_{agg} \mathbf{h}_j^{(k-1)} + \mathbf{b} \right) \mid \forall v_j \in N(v_i) \right\} \right)$$

- Aggregate function is trainable.
- Max pooling is used as multi-set aggregate function.
- Aggregate function uses neighborhood sampling.

➤ **Update:**

$$\mathbf{h}_i^{(k)} = \sigma \left(\mathbf{W}^{(k)} \left[\mathbf{h}_i^{(k-1)} \oplus m_{N_i \rightarrow i}^{(k-1)} \right] \right)$$

- Update function is a single layer fully-connected network.

GAT

❖ In Graph Attention Network (GAT)

➤ **Aggregate:**

$$m_{N_i \rightarrow i}^{(k-1)} = \sum_{v_j \in N(v_i)} \frac{\exp(f_{att}^{(k-1)}(v_i, v_j))}{\sum_{v_k \in N(v_i)} \exp(f_{att}^{(k-1)}(v_i, v_k))} \mathbf{h}_j^{(k-1)}$$

- Aggregate function uses attention mechanism

$$f_{att}^{(k-1)}(v_i, v_j) = \sigma(\mathbf{a}^T [\mathbf{W}^{(k-1)} \mathbf{h}_i^{(k-1)} \oplus \mathbf{W}^{(k-1)} \mathbf{h}_j^{(k-1)}])$$

- Sum function is used as multi-set aggregate function.

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GIN

❖ In Graph Isomorphism Network (GIN),

➤ **Aggregate:**

$$m_{N_i \rightarrow i}^{(k-1)} = \sum_{v_j \in N(v_i)} h_j^{(k-1)}$$

- Sum function is used as multi-set aggregate function.

➤ **Update:**

$$h_i^{(k)} = \text{MLP}^{(k-1)} \left(\left(1 + \epsilon^{(k-1)}\right) h_i^{(k-1)} + m_{N_i \rightarrow i}^{(k-1)} \right)$$

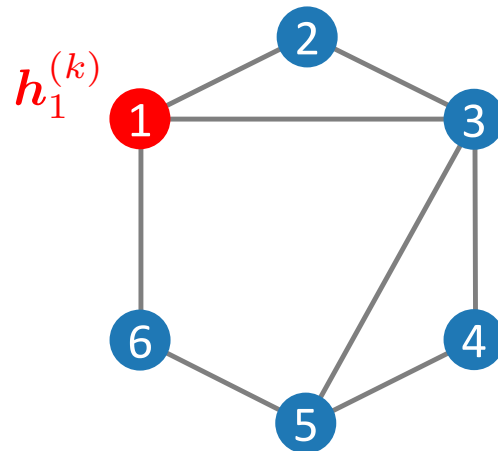
- ϵ shows the importance of the target node compared to the neighbors and can be a fix or trainable parameter.
- Update function is a deep neural network.

Generalized Message Passing

- ❖ One common point between all these methods is that they are based on neural message passing algorithms that propagate **node-level** information.

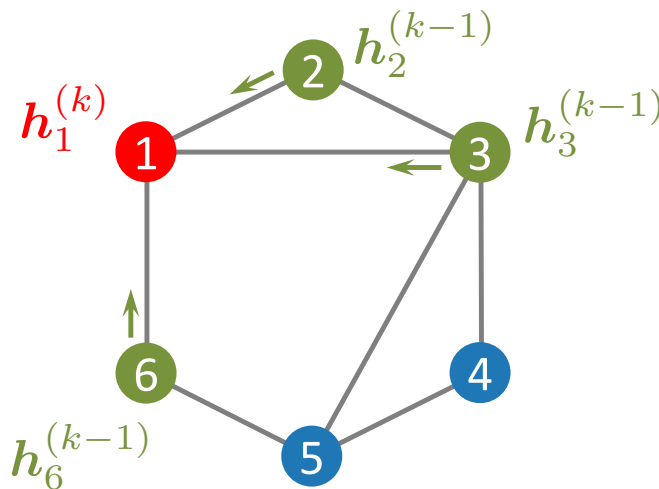
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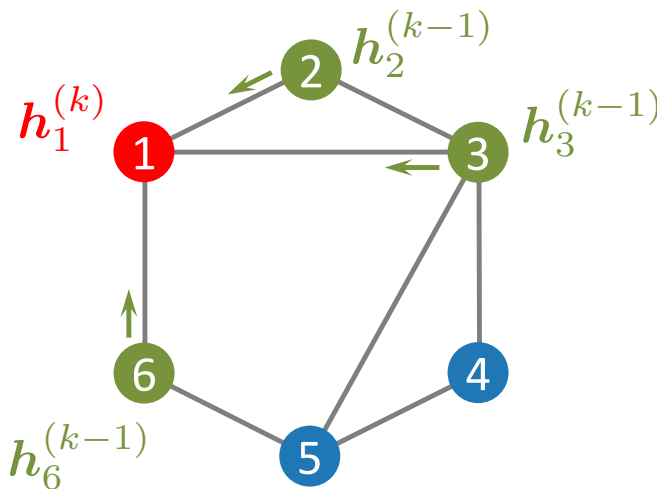
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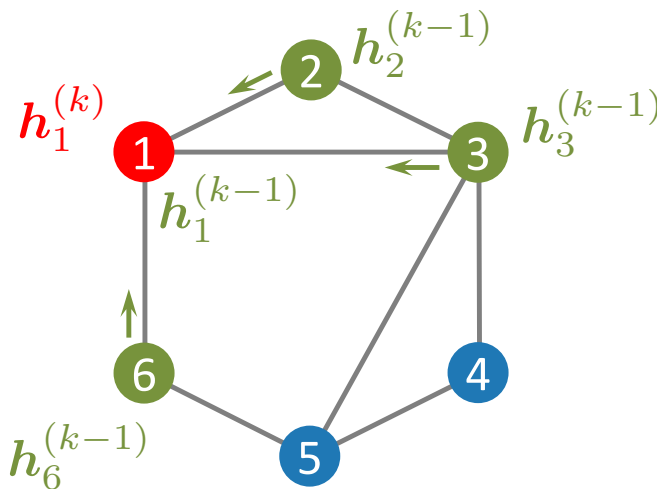
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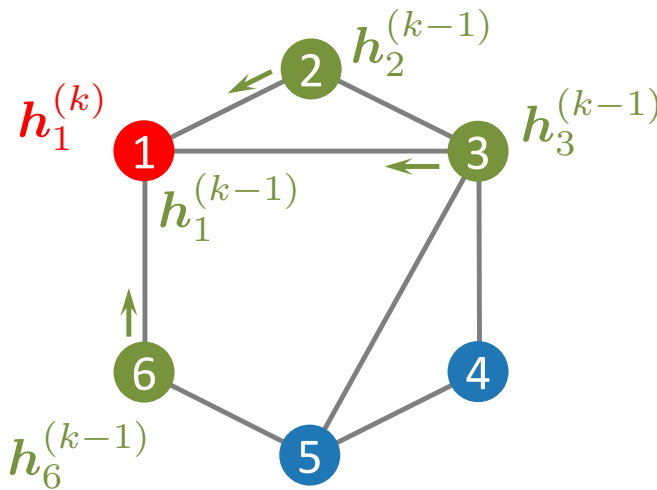


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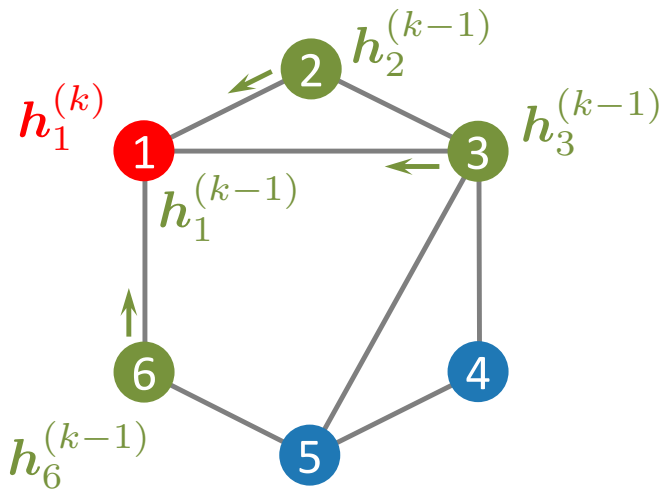


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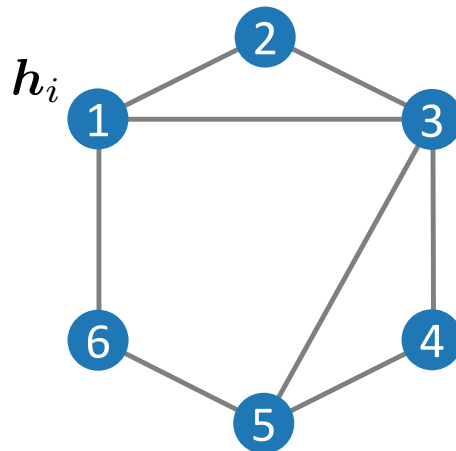
- ❖ However, one can integrate **edge-level** and **graph-level** embeddings into neural message passing propagation rule.

Generalized Message Passing

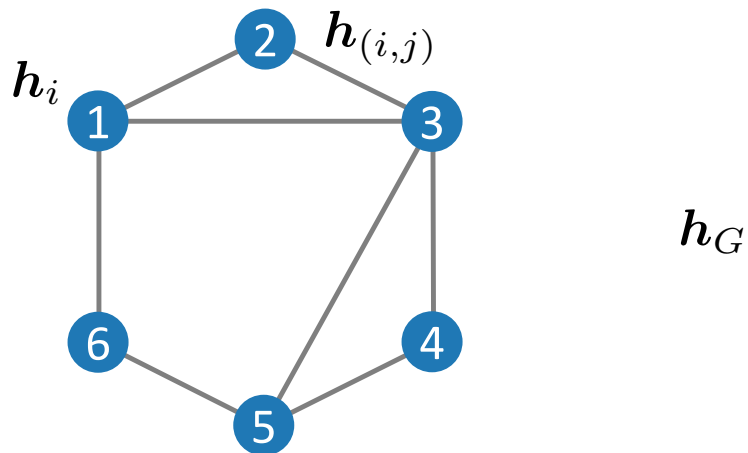
- ❖ In the **generalized** algorithm, we use **distinct** update functions to update node, edge, and graph-level embeddings.

$$\mathbf{h}_{(i,j)}^{(k)} = \text{update}_{\text{edge}} \left(\mathbf{h}_{(i,j)}^{(k-1)}, \mathbf{h}_i^{(k-1)}, \mathbf{h}_j^{(k-1)}, \mathbf{h}_{\mathcal{G}}^{(k-1)} \right)$$

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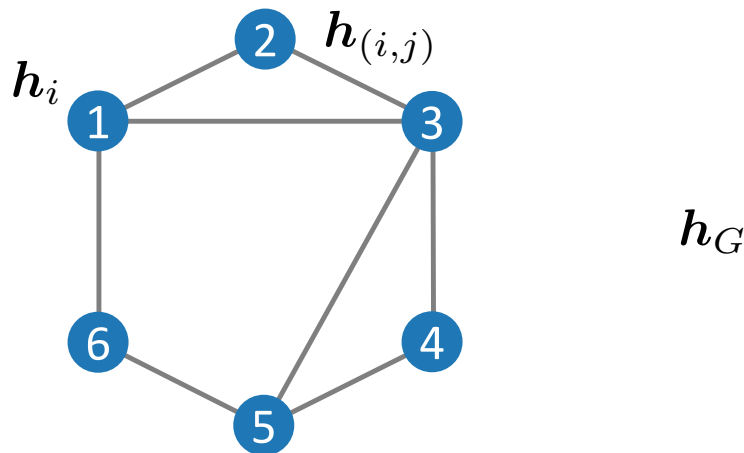


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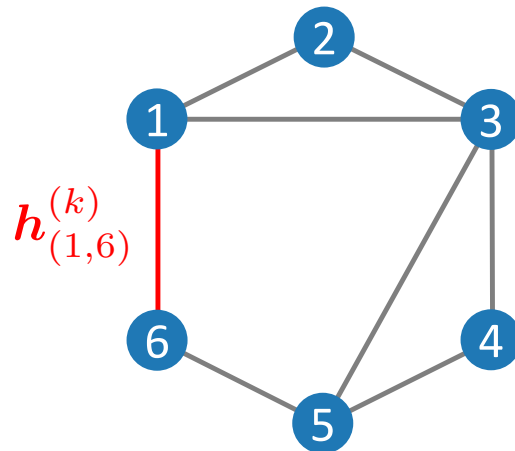
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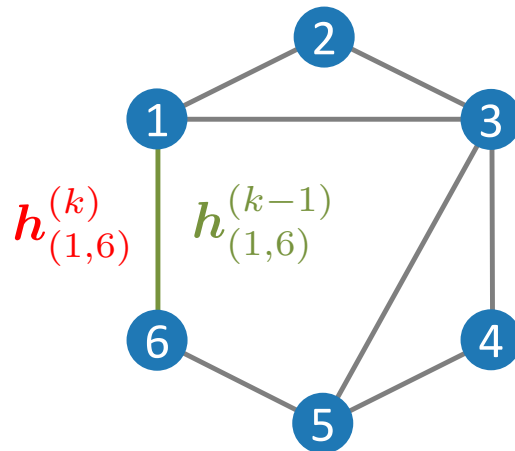
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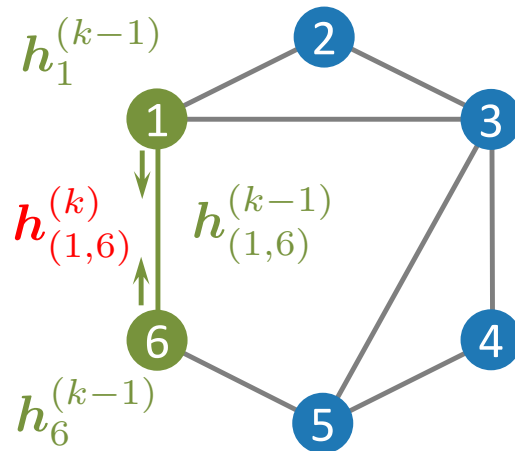
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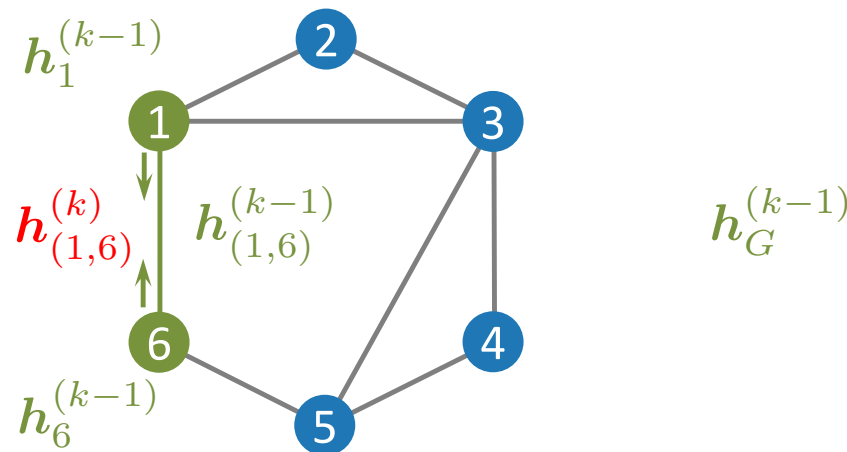
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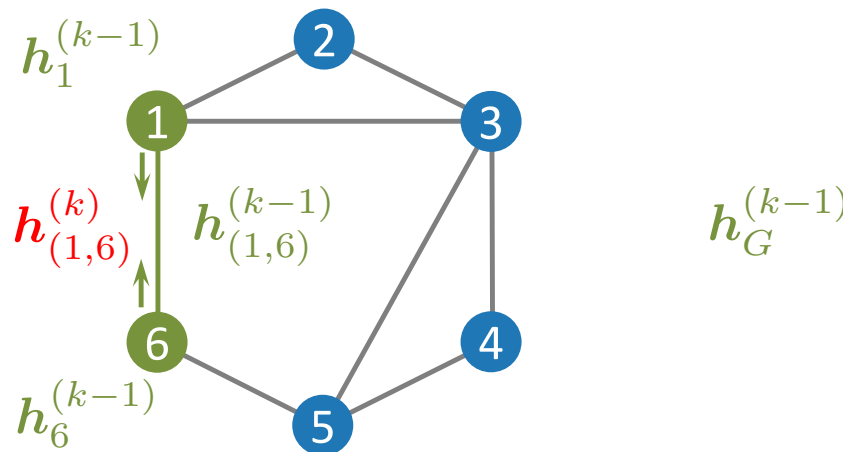
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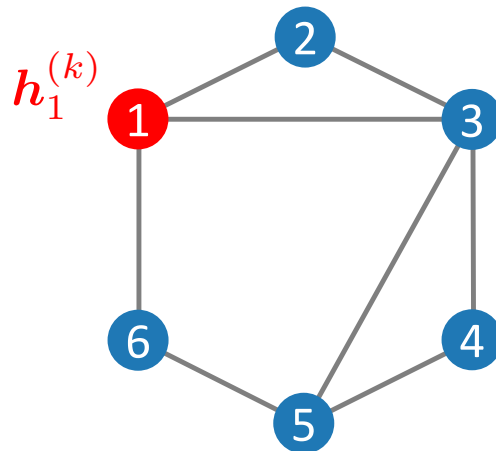
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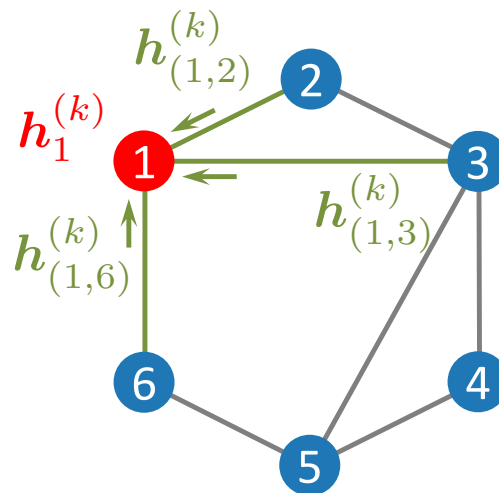
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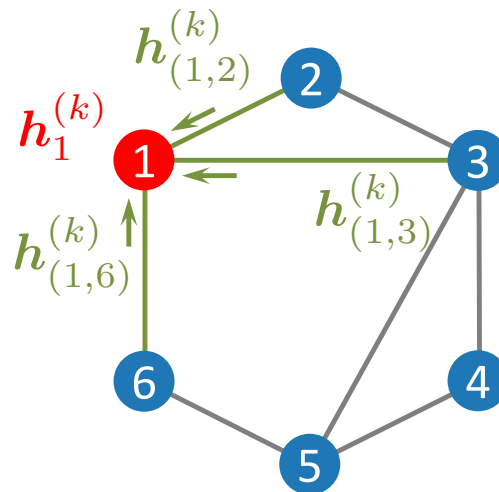


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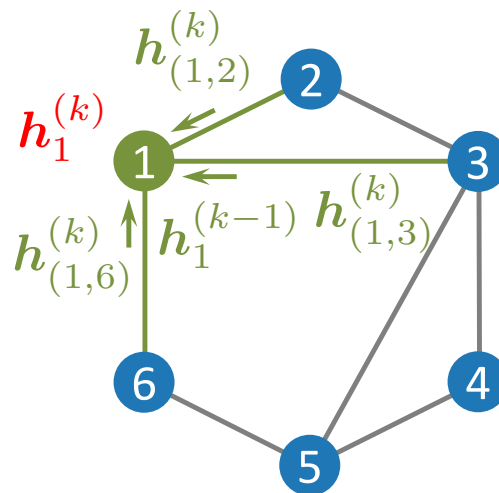


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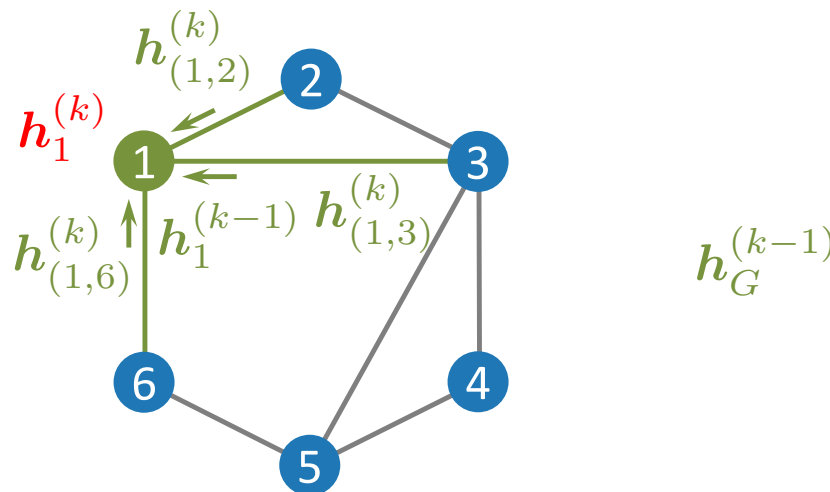


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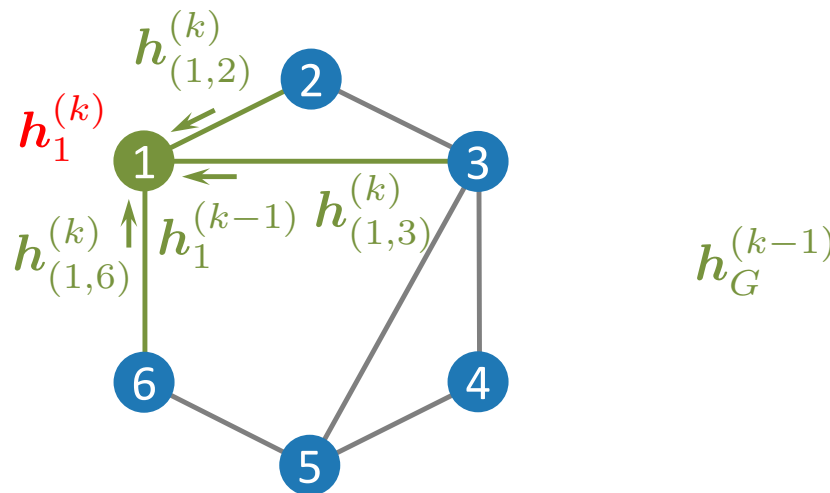
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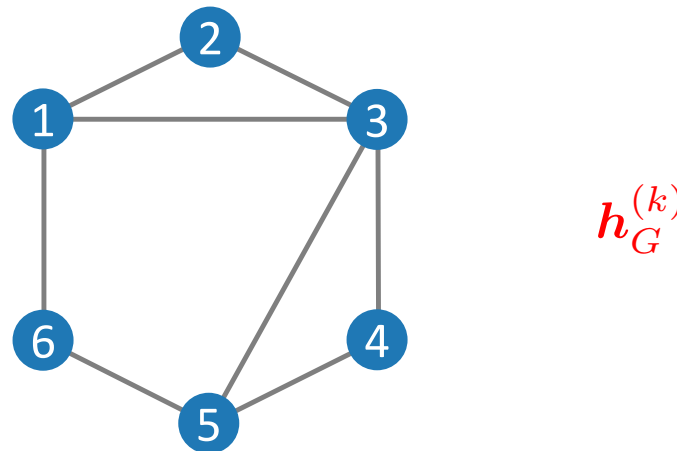
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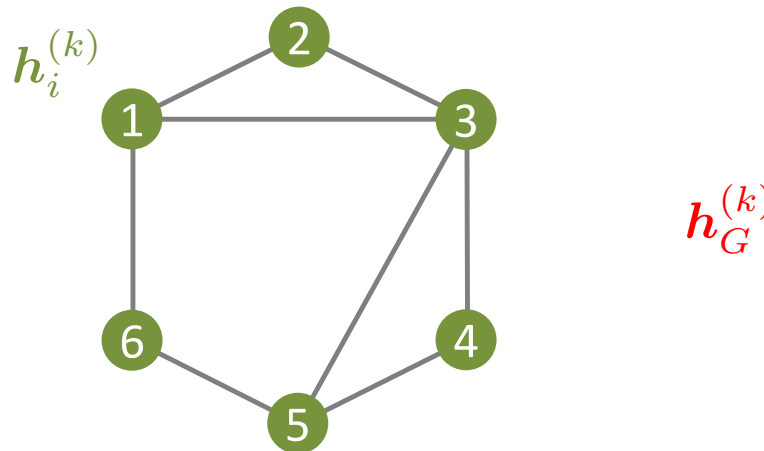
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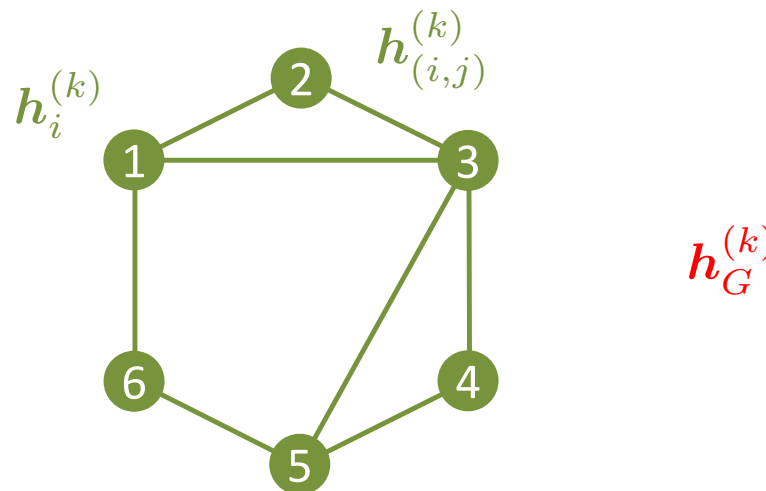
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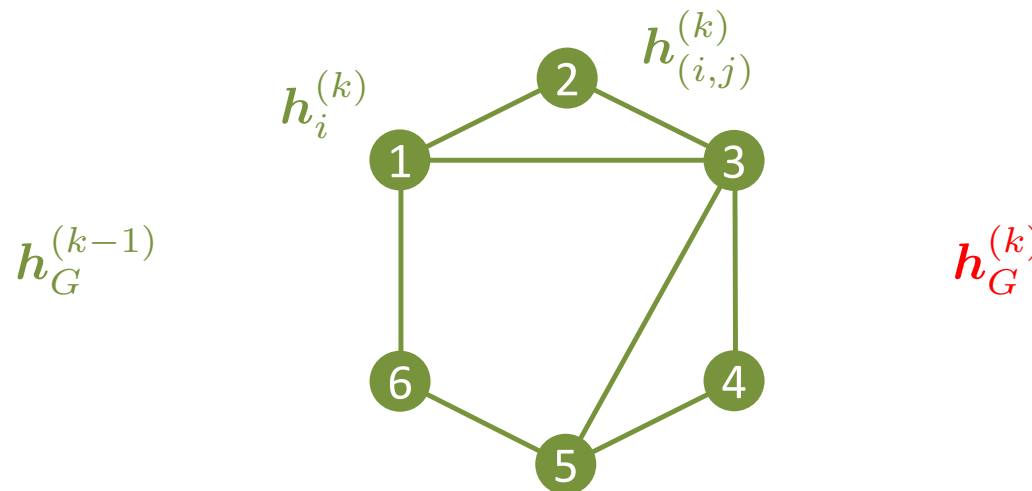
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Summary

- ❖ Jumping Knowledge Connections
- ❖ Graph pooling
 - Multi-Set pooling
 - Graph coarsening
- ❖ Popular GNN models
 - GAT
 - GraphSAGE
 - GCN
 - GIN
- ❖ General message passing